

Table of Contents

Introduction	
Quot homines, tot sententiae	1
Mark Karwan, Jaap Spronk and Jyrki Wallenius	
Part 1 Multiple Objective Linear Programming and Interactive Methods	
<i>Convergence and Validation of Interactive Methods in MCDM: Simulation Studies</i>	7
Theodor J. Stewart	
<i>Convergence of Interactive Procedures of Multiobjective Optimization and Decision Support</i>	19
Andrzej P. Wierzbicki	
<i>A Hybrid Interactive Technique for the MCDM Problems</i>	48
Ignacy Kaliszewski, Wojtek Michalowski and Gregory Kersten	
<i>A Comparison of Aspiration-Level Interactive Method (AIM) and Conjoint Analysis in Multiple Criteria Decision Making</i>	60
Madhukar Angur and Vahid Lotfi	
<i>Reference Direction Approach to Multiple Objective Linear Programming: Historical Overview</i>	74
Pekka Korhonen	
<i>Implementing the Tchebycheff Method in a Spreadsheet</i>	93
Ralph E. Steuer	