

Contents

1	Introduction and Context	1
1.1	The Embedded Software Problem	1
1.2	Empowering Application Specialists	6
1.3	The Component Software Challenge	9
1.4	Objectives and Contributions.....	13
2	Attitude and Orbit Control Systems (AOCS)	17
2.1	AOCS Systems	17
2.1.1	AOCS Functions.....	19
2.1.2	AOCS Operational Modes.....	23
2.1.3	AOCS Units.....	25
2.1.4	The AOCS Software	26
2.2	The AOCS and Other Control Systems	27
3	Software Frameworks.....	29
3.1	Frameworks, Components, and Inheritance.....	33
3.2	A More Complete View of Software Frameworks	34
3.3	Frameworks and Autocoding Tools.....	40
3.4	The Methodological Problem	41
3.4.1	Design Patterns and Abstract Interfaces Vs. Concrete Objects	42
3.4.2	Support for Design Patterns and Hot-Spots	43
3.4.3	Iterative System Specification	44
3.4.4	Design and Architecture	44
3.4.5	A Methodology for Frameworks	46
4	Framelets and Implementation Cases.....	49
4.1	The Framelet Concept.....	49
4.1.1	Implications for the Design Process	52
4.1.2	Framelets, Design, and Architecture.....	52
4.1.3	Framelets and Aspect-Oriented Programming.....	54
4.1.4	Framelet Features	56
4.1.5	Framelet Constructs.....	57
4.1.6	Framelet Heuristics.....	57
4.1.7	Framelets in the AOCS Framework.....	59
4.1.8	Related Approaches.....	60
4.2	The Implementation Case Concept.....	62
4.2.1	The Three Roles of Implementation Cases.....	63

4.2.2	Implementation Case Scenarios and Extensions.....	64
4.2.3	Description of Implementation Cases.....	65
5	Framework Specification.....	69
5.1	How Important Is Specification?	69
5.2	An Alternative Specification Approach.....	71
5.3	An Example from the AOCS Case Study	75
6	Framework Design	79
6.1	Overall Approach.....	79
6.2	Alternative Approaches	82
6.3	The Framework Concept Definition Phase.....	83
6.3.1	Definition of General Design Principles.....	84
6.3.2	Identification of Domain Abstractions	85
6.3.3	Construction of the Framework Domain Model.....	85
6.3.4	Identification of Framework Hot-Spots.....	86
6.3.5	Identification of Framework Design Patterns.....	86
6.3.6	Framelet Identification	87
6.3.7	Identification of Implementation Cases.....	87
6.3.8	Identification of Alternative Solutions	87
6.4	Framelet Concept Definition	87
6.4.1	Identification of Exported Interfaces and Implementations.....	88
6.4.2	Identification of Framelet Hot-Spots	88
6.4.3	Definition of Applicable Design Patterns.....	89
6.4.4	Definition of Framelet Contribution to the Framework.....	89
6.4.5	Definition of Framelet Contribution to Reusability.....	89
6.5	Framelet Architectural Definition.....	90
6.5.1	Definition of Framelet Constructs	90
6.5.2	Definition of Framelet Hot-Spots	91
6.5.3	Definition of Framelet Functionalities.....	91
6.6	Framework Design Description	92
6.6.1	Framework Concept Definition	92
6.6.2	Framelet Concept Definition	92
6.6.3	Framelet Architectural Definition.....	94
6.6.4	Overview of Design Description Techniques.....	94
6.6.5	Framelet Interactions	95
6.6.6	Examples from AOCS Case Study	96
7	The User's Perspective.....	99
7.1	A Reuse-Driven Development Process.....	99
7.2	The Functionality Concept.....	101
7.2.1	Functionality Types	102
7.2.2	Mapping Functionalities to Architectural Constructs.....	104
7.2.3	Completeness of Description.....	105
7.2.4	Mapping Requirements to Functionalities.....	106

7.2.5	Functionalities in the AOCS Framework.....	108
7.2.6	Alternative Approaches	108
8	General Structure of the AOCS Framework.....	111
8.1	The RTOS Example.....	111
8.2	The Lesson for the AOCS.....	113
8.3	Telemetry Management in the AOCS Framework	115
8.4	Controller Management in the AOCS Framework	117
8.5	The Manager Meta-pattern	120
8.6	Overall Structure.....	121
8.7	Architectural Infrastructure.....	123
8.8	Hierarchies of Design Patterns.....	123
8.9	The Framework Design Process	125
8.10	From Design to Architecture	126
8.11	Related Work.....	128
9	General Design Principles.....	131
9.1	Boundary Conditions	131
9.2	An Object-Oriented Framework	131
9.3	A Component-Based Framework.....	132
9.4	Delegation of Responsibility.....	133
9.5	Multiple Implementation Inheritance.....	133
9.6	External Interfaces	133
9.7	Basic Classes	133
9.8	Time Management.....	134
9.9	Language Selection.....	135
9.10	Execution Time Predictability	135
9.11	Scheduling	136
9.12	A Framelet-Based Framework.....	138
10	The System Management Framelet	141
10.1	The System Management Design Pattern.....	141
10.2	The System Reset Function	142
10.3	The System Configuration Check Function.....	143
10.4	Storage of Configuration Data.....	144
10.5	Reusability.....	144
11	The Object Monitoring Framelet.....	147
11.1	Properties and Property Objects	147
11.2	Change Objects.....	148
11.3	The Monitoring Design Patterns.....	150
11.3.1	The Direct Monitoring Design Pattern	150
11.3.2	The Monitoring through Change Notification Design Pattern.....	151
11.4	Implementation Case Example – 1	153
11.5	Implementation Case Example – 2	154
11.6	Alternative Solutions	155
11.7	Reusability.....	156

12	The Operational Mode Management Framelet	159
12.1	The Mode Management Design Pattern	160
12.2	Mode Change Actions	163
12.3	Coordination of Operational Mode Changes	163
12.4	AOCS Mission Mode Manager	164
12.5	Reusability.....	165
13	The Intercomponent Communication Framelet	167
13.1	The Shared Event Design Pattern	167
13.2	The Shared Data Design Pattern.....	169
13.3	AOCS Data.....	170
13.4	Data Pools	173
13.5	Implementation Case Example – 1	174
13.6	Implementation Case Example – 2	175
13.7	Implementation Case Example – 3	177
13.8	Alternative Implementations	178
13.9	Reusability.....	180
14	The Sequential Data Processing Framelet	183
14.1	Control Channels	184
14.2	The Control Channel Design Pattern	186
14.3	Implementation Case Example	189
14.4	Alternative Solutions	190
14.5	Reusability.....	192
15	The AOCS Unit Framelet	193
15.1	Abstract Unit Model	194
15.2	The <code>AocsUnit</code> Class.....	197
15.2.1	The AOCS Unit Housekeeping and Functional Interfaces	198
15.3	Unit Triggers	200
15.4	Hardware Unit Components	202
15.5	Fictitious AOCS Units.....	203
15.5.1	The Fictitious Unit Design Pattern	204
15.6	Implementation Case Example	205
15.7	Reusability.....	207
16	The Reconfiguration Management Framelet	209
16.1	Some Definitions	209
16.2	The Reconfiguration Management Design Pattern.....	210
16.2.1	Intersection and Nesting of Reconfiguration Groups	213
16.2.2	Direct Access to Redundant Components	214
16.2.3	Preservation of Configuration Data	215
16.3	Reusability.....	215

17	The Manoeuvre Management Framelet	217
17.1	Manoeuvre Components.....	217
17.2	The Manoeuvre Design Pattern	218
17.3	Manoeuvre Initiation	220
17.4	Alternative Solution.....	220
17.5	Reusability.....	221
18	The Failure Detection Management Framelet	223
18.1	Overall Approach	223
18.2	Failure Detection Checks.....	224
18.2.1	Consistency Checks.....	224
18.2.2	Property Monitoring	225
18.3	The Failure Detection Design Pattern.....	227
18.4	Alternative Approaches	228
18.5	Failure Isolation.....	228
18.6	Reusability.....	230
19	The Failure Recovery Management Framelet	233
19.1	Failure Recovery Actions	233
19.2	Failure Recovery Strategy	234
19.3	Failure Recovery Design Pattern.....	235
19.4	Implementation Case Example – 1	237
19.5	Implementation Case Example – 2	239
19.6	Alternative Implementation.....	241
19.7	Reusability.....	241
20	The Telecommand Management Framelet	243
20.1	The Telecommand Management Design Pattern.....	243
20.2	The Telecommand Transaction Design Pattern.....	246
20.3	Telecommand Loading	247
20.3.1	Implementation Considerations	249
20.4	Implementation Case Example.....	250
20.5	Reusability.....	251
21	The Telemetry Management Framelet.....	253
21.1	The Telemetry Management Design Pattern	253
21.2	Implementation Case Example.....	256
21.3	Functionality List Example.....	257
21.4	Alternative Implementation.....	260
21.5	Reusability.....	261
22	The Controller Management Framelet.....	263
22.1	The Controller Design Pattern	263
22.2	The Controller Abstraction.....	264
22.3	Implementation Case Example.....	266
22.4	Reusability.....	268

23	The Framework Instantiation Process	271
23.1	Step-by-Step Instantiation	271
23.2	Framework Overheads.....	276
Appendix	279
References	285
Index	291