

## Table of Contents

<b>1. Introduction</b>	1
1.1 Enumeration	2
1.2 Running Time of Algorithms	5
1.3 Linear Optimization Problems	8
1.4 Sorting	9
Exercises	11
References	12
<b>2. Graphs</b>	13
2.1 Basic Definitions	13
2.2 Trees, Circuits, and Cuts	17
2.3 Connectivity	24
2.4 Eulerian and Bipartite Graphs	30
2.5 Planarity	33
2.6 Planar Duality	40
Exercises	42
References	46
<b>3. Linear Programming</b>	49
3.1 Polyhedra	50
3.2 The Simplex Algorithm	53
3.3 Duality	57
3.4 Convex Hulls and Polytopes	60
Exercises	62
References	63
<b>4. Linear Programming Algorithms</b>	65
4.1 Size of Vertices and Faces	65
4.2 Continued Fractions	68
4.3 Gaussian Elimination	70
4.4 The Ellipsoid Method	74
4.5 Khachiyan's Theorem	80
4.6 Separation and Optimization	82
Exercises	88
References	89

<b>5. Integer Programming</b>	91
5.1 The Integer Hull of a Polyhedron	92
5.2 Unimodular Transformations	96
5.3 Total Dual Integrality	97
5.4 Totally Unimodular Matrices	101
5.5 Cutting Planes	106
5.6 Lagrangean Relaxation	110
Exercises	112
References	115
<b>6. Spanning Trees and Arborescences</b>	117
6.1 Minimum Spanning Trees	118
6.2 Minimum Weight Arborescences	121
6.3 Polyhedral Descriptions	125
6.4 Packing Spanning Trees and Arborescences	128
Exercises	132
References	135
<b>7. Shortest Paths</b>	139
7.1 Shortest Paths From One Source	140
7.2 Shortest Paths Between All Pairs of Vertices	144
7.3 Minimum Mean Cycles	147
Exercises	149
References	151
<b>8. Network Flows</b>	153
8.1 Max-Flow-Min-Cut Theorem	154
8.2 Menger's Theorem	158
8.3 The Edmonds-Karp Algorithm	160
8.4 Blocking Flows	162
8.5 The Goldberg-Tarjan Algorithm	163
8.6 Gomory-Hu Trees	168
8.7 The Minimum Cut in an Undirected Graph	174
Exercises	176
References	181
<b>9. Minimum Cost Flows</b>	185
9.1 Problem Formulation	185
9.2 An Optimality Criterion	187
9.3 Minimum Mean Cycle-Cancelling Algorithm	189
9.4 Successive Shortest Path Algorithm	193
9.5 Orlin's Algorithm	197
Exercises	201
References	203

<b>10. Maximum Matchings</b> .....	205
10.1 Bipartite Matching .....	206
10.2 The Tutte Matrix .....	208
10.3 Tutte's Theorem .....	210
10.4 Ear-Decompositions of Factor-Critical Graphs .....	213
10.5 Edmonds' Matching Algorithm .....	219
Exercises .....	228
References .....	231
<b>11. Weighted Matching</b> .....	235
11.1 The Assignment Problem .....	236
11.2 Outline of the Weighted Matching Algorithm .....	237
11.3 Implementation of the Weighted Matching Algorithm .....	240
11.4 Postoptimality .....	253
11.5 The Matching Polytope .....	254
Exercises .....	257
References .....	259
<b>12. <math>b</math>-Matchings and <math>T</math>-Joins</b> .....	261
12.1 $b$ -Matchings .....	261
12.2 Minimum Weight $T$ -Joins .....	265
12.3 $T$ -Joins and $T$ -Cuts .....	269
12.4 The Padberg-Rao Theorem .....	272
Exercises .....	275
References .....	278
<b>13. Matroids</b> .....	279
13.1 Independence Systems and Matroids .....	279
13.2 Other Matroid Axioms .....	283
13.3 Duality .....	287
13.4 The Greedy Algorithm .....	291
13.5 Matroid Intersection .....	296
13.6 Matroid Partitioning .....	300
13.7 Weighted Matroid Intersection .....	302
Exercises .....	305
References .....	308
<b>14. Generalizations of Matroids</b> .....	311
14.1 Greedoids .....	311
14.2 Polymatroids .....	315
14.3 Minimizing Submodular Functions .....	319
Exercises .....	323
References .....	325

<b>15. NP-Completeness</b>	327
15.1 Turing Machines	327
15.2 Church's Thesis	329
15.3 $P$ and $NP$	334
15.4 Cook's Theorem	338
15.5 Some Basic $NP$ -Complete Problems	342
15.6 The Class $coNP$	349
15.7 $NP$ -Hard Problems	351
Exercises	354
References	358
<b>16. Approximation Algorithms</b>	361
16.1 Set Covering	362
16.2 Colouring	367
16.3 Approximation Schemes	373
16.4 Maximum Satisfiability	376
16.5 The $PCP$ Theorem	380
16.6 L-Reductions	384
Exercises	390
References	393
<b>17. The Knapsack Problem</b>	397
17.1 Fractional Knapsack and Weighted Median Problem	397
17.2 A Pseudopolynomial Algorithm	400
17.3 A Fully Polynomial Approximation Scheme	402
Exercises	405
References	406
<b>18. Bin-Packing</b>	407
18.1 Greedy Heuristics	407
18.2 An Asymptotic Approximation Scheme	412
18.3 The Karmarkar-Karp Algorithm	416
Exercises	419
References	421
<b>19. Multicommodity Flows and Edge-Disjoint Paths</b>	423
19.1 Multicommodity Flows	424
19.2 Algorithms for Multicommodity Flows	427
19.3 Directed Edge-Disjoint Paths Problem	431
19.4 Undirected Edge-Disjoint Paths Problem	435
Exercises	440
References	443

<b>20. Network Design Problems</b> .....	445
20.1 Steiner Trees .....	446
20.2 Survivable Network Design .....	450
20.3 A Primal-Dual Approximation Algorithm .....	453
20.4 Jain's Algorithm .....	462
Exercises .....	467
References .....	470
<b>21. The Traveling Salesman Problem</b> .....	473
21.1 Approximation Algorithms for the TSP .....	473
21.2 Euclidean TSPs .....	478
21.3 Local Search .....	485
21.4 The Traveling Salesman Polytope .....	491
21.5 Lower Bounds .....	497
21.6 Branch-and-Bound .....	499
Exercises .....	501
References .....	503
<b>Notation Index</b> .....	507
<b>Author Index</b> .....	511
<b>Subject Index</b> .....	519