

Table of Contents

Regular Papers

Applications

- Object-Oriented Approach for an Iterative Calculation Method and Its
Parallelization with Domain Decomposition Method 1
Masahiro Tatsumi, Akio Yamamoto
- An Object-Oriented Time Warp Simulation Kernel 13
*Radharamanan Radhakrishnan, Dale E. Martin, Malolan Chetlur,
Dhananjai Madhava Rao, Philip A. Wilsey*
- Particle Beam Dynamics Simulations Using the POOMA Framework 25
*William Humphrey, Robert Ryne, Timothy Cleland, Julian Cummings,
Salman Habib, Graham Mark, Ji Qiang*

Runtime and Libraries

- An Evaluation of Java for Numerical Computing 35
Brian Blount, Siddhartha Chatterjee
- High-Level Parallel Programming of an Adaptive Mesh Application Using
the Illinois Concert System 47
Bishwaroop Ganguly, Andrew Chien
- The Matrix Template Library: A Generic Programming Approach to High
Performance Numerical Linear Algebra 59
Jeremy G. Siek, Andrew Lumsdaine
- The Mobile Object Layer: A Run-Time Substrate for Mobile Adaptive
Computations 71
Nikos Chrisochoides, Kevin Barker, Démián Nave, Chris Hawblitzel

Numerics and Algorithms I

- Software Tools for Partitioning Block-Structured Applications 83
Jarmo Rantakokko
- An Object-Oriented Collection of Minimum Degree Algorithms 95
Gary Kurfert, Alex Pothen
- Optimizing Transformations of Stencil Operations for Parallel Object-
Oriented Scientific Frameworks on Cache-Based Architectures 107
Federico Bassetti, Kei Davis, Dan Quinlan

Short Papers***Metacomputing***

Merging Web-Based with Cluster-Based Computing	119
<i>Luís Moura Silva, Paulo Martins, João Gabriel Silva</i>	
Dynamic Reconfiguration and Virtual Machine Management in the Harness Metacomputing System	127
<i>Mauro Migliardi, Jack Dongarra, Al Geist, Vaidy Sunderam</i>	
<i>JEM-DOOS: The Java/RMI Based Distributed Objects Operating System of the JEM Project</i>	135
<i>Serge Chaumette</i>	
Static Networks: A Powerful and Elegant Extension to Concurrent Object- Oriented Languages	143
<i>Josh Yelon, Laxmikant V. Kalé</i>	

Frameworks and Runtime

A FIFO Queue Class Library as a State Variable of Time Warp Logical Processes	151
<i>Soichiro Hidaka, Terumasa Aoki, Hitoshi Aida, Tadao Saito</i>	
μ Profiler: Profiling User-Level Threads in a Shared-Memory Programming Environment	159
<i>Peter A. Buhr, Robert Denda</i>	
Evaluating a Multithreaded Runtime System for Concurrent Object-Oriented Languages	167
<i>Antonio J. Nebro, Ernesto Pimentel, José M. Troya</i>	
Object-Oriented Run-Time Support for Data-Parallel Applications	175
<i>Hua Bi, Matthias Kessler, Matthias Wilhelm</i>	
Component Architecture of the Tecolote Framework	183
<i>Mark Zander, John Hall, Jim Painter, Sean O'Rourke</i>	

Numerics and Algorithms II

Parallel Object Oriented Monte Carlo Simulations	191
<i>Matthias Troyer, Beat Ammon, Elmar Heeb</i>	
A Parallel, Object-Oriented Implementation of the Dynamic Recursion Method	199
<i>Wolfram T. Arnold, Roger Haydock</i>	
Object-Oriented Design for Sparse Direct Solvers	207
<i>Florin Dobrian, Gary Kumfert, Alex Pothen</i>	

Janus: A C++ Template Library for Parallel Dynamic Mesh Applications .	215
<i>Jens Gerlach, Mitsuhsa Sato, Yutaka Ishikawa</i>	

Arrays

Arrays in Blitz++	223
<i>Todd L. Veldhuizen</i>	
Array Design and Expression Evaluation in POOMA II	231
<i>Steve Karmesin, James Crotinger, Julian Cummings, Scott Haney,</i> <i>William Humphrey, John Reynders, Stephen Smith, Timothy Williams</i>	
Author Contacts	239
Author Index	243