

Foreword by Susan Graham vii

Preface xxi

<b>1</b>	<b>Introduction to Advanced Topics</b>	<b>1</b>
1.1	Review of Compiler Structure	1
1.2	Advanced Issues in Elementary Topics	3
1.3	The Importance of Code Optimization	6
1.4	Structure of Optimizing Compilers	7
1.5	Placement of Optimizations in Aggressive Optimizing Compilers	11
1.6	Reading Flow Among the Chapters	14
1.7	Related Topics Not Covered in This Text	16
1.8	Target Machines Used in Examples	16
1.9	Number Notations and Data Sizes	16
1.10	Wrap-Up	17
1.11	Further Reading	18
1.12	Exercises	18
<b>2</b>	<b>Informal Compiler Algorithm Notation (ICAN)</b>	<b>19</b>
2.1	Extended Backus-Naur Form Syntax Notation	19
2.2	Introduction to ICAN	20
2.3	A Quick Overview of ICAN	23
2.4	Whole Programs	25
2.5	Type Definitions	25
2.6	Declarations	26

- 2.7 Data Types and Expressions 27
- 2.8 Statements 36
- 2.9 Wrap-Up 41
- 2.10 Further Reading 41
- 2.11 Exercises 41
  
- 3 Symbol-Table Structure 43**
  - 3.1 Storage Classes, Visibility, and Lifetimes 43
  - 3.2 Symbol Attributes and Symbol-Table Entries 45
  - 3.3 Local Symbol-Table Management 47
  - 3.4 Global Symbol-Table Structure 49
  - 3.5 Storage Binding and Symbolic Registers 54
  - 3.6 Approaches to Generating Loads and Stores 59
  - 3.7 Wrap-Up 64
  - 3.8 Further Reading 64
  - 3.9 Exercises 64
  
- 4 Intermediate Representations 67**
  - 4.1 Issues in Designing an Intermediate Language 67
  - 4.2 High-Level Intermediate Languages 69
  - 4.3 Medium-Level Intermediate Languages 71
  - 4.4 Low-Level Intermediate Languages 71
  - 4.5 Multi-Level Intermediate Languages 72
  - 4.6 Our Intermediate Languages: MIR, HIR, and LIR 73
  - 4.7 Representing MIR, HIR, and LIR in ICAN 81
  - 4.8 ICAN Naming of Data Structures and Routines that Manipulate Intermediate Code 92
  - 4.9 Other Intermediate-Language Forms 96
  - 4.10 Wrap-Up 101
  - 4.11 Further Reading 102
  - 4.12 Exercises 102
  
- 5 Run-Time Support 105**
  - 5.1 Data Representations and Instructions 106
  - 5.2 Register Usage 109

- 5.3 The Local Stack Frame 111
- 5.4 The Run-Time Stack 114
- 5.5 Parameter-Passing Disciplines 116
- 5.6 Procedure Prologues, Epilogues, Calls, and Returns 119
- 5.7 Code Sharing and Position-Independent Code 127
- 5.8 Symbolic and Polymorphic Language Support 131
- 5.9 Wrap-Up 133
- 5.10 Further Reading 134
- 5.11 Exercises 135

## **6 Producing Code Generators Automatically 137**

- 6.1 Introduction to Automatic Generation of Code Generators 138
- 6.2 A Syntax-Directed Technique 139
- 6.3 Introduction to Semantics-Directed Parsing 159
- 6.4 Tree Pattern Matching and Dynamic Programming 160
- 6.5 Wrap-Up 165
- 6.6 Further Reading 166
- 6.7 Exercises 166

## **7 Control-Flow Analysis 169**

- 7.1 Approaches to Control-Flow Analysis 172
- 7.2 Depth-First Search, Preorder Traversal, Postorder Traversal, and Breadth-First Search 177
- 7.3 Dominators and Postdominators 181
- 7.4 Loops and Strongly Connected Components 191
- 7.5 Reducibility 196
- 7.6 Interval Analysis and Control Trees 197
- 7.7 Structural Analysis 202
- 7.8 Wrap-Up 214
- 7.9 Further Reading 214
- 7.10 Exercises 215

## **8 Data-Flow Analysis 217**

- 8.1 An Example: Reaching Definitions 218
- 8.2 Basic Concepts: Lattices, Flow Functions, and Fixed Points 223

8.3	Taxonomy of Data-Flow Problems and Solution Methods	228
8.4	Iterative Data-Flow Analysis	231
8.5	Lattices of Flow Functions	235
8.6	Control-Tree-Based Data-Flow Analysis	236
8.7	Structural Analysis	236
8.8	Interval Analysis	249
8.9	Other Approaches	250
8.10	Du-Chains, Ud-Chains, and Webs	251
8.11	Static Single-Assignment (SSA) Form	252
8.12	Dealing with Arrays, Structures, and Pointers	258
8.13	Automating Construction of Data-Flow Analyzers	259
8.14	More Ambitious Analyses	261
8.15	Wrap-Up	263
8.16	Further Reading	264
8.17	Exercises	265
<b>9</b>	<b>Dependence Analysis and Dependence Graphs</b>	<b>267</b>
9.1	Dependence Relations	267
9.2	Basic-Block Dependence DAGs	269
9.3	Dependences in Loops	274
9.4	Dependence Testing	279
9.5	Program-Dependence Graphs	284
9.6	Dependences Between Dynamically Allocated Objects	286
9.7	Wrap-Up	288
9.8	Further Reading	289
9.9	Exercises	290
<b>10</b>	<b>Alias Analysis</b>	<b>293</b>
10.1	Aliases in Various Real Programming Languages	297
10.2	The Alias Gatherer	302
10.3	The Alias Propagator	307
10.4	Wrap-Up	314
10.5	Further Reading	315
10.6	Exercises	316

- 11 Introduction to Optimization 319**
  - 11.1 Global Optimizations Discussed in Chapters 12 Through 18 321
  - 11.2 Flow Sensitivity and May vs. Must Information 323
  - 11.3 Importance of Individual Optimizations 323
  - 11.4 Order and Repetition of Optimizations 325
  - 11.5 Further Reading 328
  - 11.6 Exercises 328
  
- 12 Early Optimizations 329**
  - 12.1 Constant-Expression Evaluation (Constant Folding) 329
  - 12.2 Scalar Replacement of Aggregates 331
  - 12.3 Algebraic Simplifications and Reassociation 333
  - 12.4 Value Numbering 343
  - 12.5 Copy Propagation 356
  - 12.6 Sparse Conditional Constant Propagation 362
  - 12.7 Wrap-Up 371
  - 12.8 Further Reading 373
  - 12.9 Exercises 374
  
- 13 Redundancy Elimination 377**
  - 13.1 Common-Subexpression Elimination 378
  - 13.2 Loop-Invariant Code Motion 397
  - 13.3 Partial-Redundancy Elimination 407
  - 13.4 Redundancy Elimination and Reassociation 415
  - 13.5 Code Hoisting 417
  - 13.6 Wrap-Up 420
  - 13.7 Further Reading 422
  - 13.8 Exercises 422
  
- 14 Loop Optimizations 425**
  - 14.1 Induction-Variable Optimizations 425
  - 14.2 Unnecessary Bounds-Checking Elimination 454
  - 14.3 Wrap-Up 457
  - 14.4 Further Reading 459
  - 14.5 Exercises 460

- 15 Procedure Optimizations 461**
  - 15.1 Tail-Call Optimization and Tail-Recursion Elimination 461
  - 15.2 Procedure Integration 465
  - 15.3 In-Line Expansion 470
  - 15.4 Leaf-Routine Optimization and Shrink Wrapping 472
  - 15.5 Wrap-Up 476
  - 15.6 Further Reading 478
  - 15.7 Exercises 478
  
- 16 Register Allocation 481**
  - 16.1 Register Allocation and Assignment 482
  - 16.2 Local Methods 483
  - 16.3 Graph Coloring 485
  - 16.4 Priority-Based Graph Coloring 524
  - 16.5 Other Approaches to Register Allocation 525
  - 16.6 Wrap-Up 526
  - 16.7 Further Reading 528
  - 16.8 Exercises 529
  
- 17 Code Scheduling 531**
  - 17.1 Instruction Scheduling 532
  - 17.2 Speculative Loads and Boosting 547
  - 17.3 Speculative Scheduling 548
  - 17.4 Software Pipelining 548
  - 17.5 Trace Scheduling 569
  - 17.6 Percolation Scheduling 571
  - 17.7 Wrap-Up 573
  - 17.8 Further Reading 575
  - 17.9 Exercises 576
  
- 18 Control-Flow and Low-Level Optimizations 579**
  - 18.1 Unreachable-Code Elimination 580
  - 18.2 Straightening 583
  - 18.3 If Simplifications 585
  - 18.4 Loop Simplifications 586

- 18.5 Loop Inversion 587
- 18.6 Unswitching 588
- 18.7 Branch Optimizations 589
- 18.8 Tail Merging or Cross Jumping 590
- 18.9 Conditional Moves 591
- 18.10 Dead-Code Elimination 592
- 18.11 Branch Prediction 597
- 18.12 Machine Idioms and Instruction Combining 599
- 18.13 Wrap-Up 602
- 18.14 Further Reading 604
- 18.15 Exercises 605

## **19 Interprocedural Analysis and Optimization 607**

- 19.1 Interprocedural Control-Flow Analysis: The Call Graph 609
- 19.2 Interprocedural Data-Flow Analysis 619
- 19.3 Interprocedural Constant Propagation 637
- 19.4 Interprocedural Alias Analysis 641
- 19.5 Interprocedural Optimizations 656
- 19.6 Interprocedural Register Allocation 659
- 19.7 Aggregation of Global References 663
- 19.8 Other Issues in Interprocedural Program Management 663
- 19.9 Wrap-Up 664
- 19.10 Further Reading 666
- 19.11 Exercises 667

## **20 Optimization for the Memory Hierarchy 669**

- 20.1 Impact of Data and Instruction Caches 670
- 20.2 Instruction-Cache Optimization 672
- 20.3 Scalar Replacement of Array Elements 682
- 20.4 Data-Cache Optimization 687
- 20.5 Scalar vs. Memory-Oriented Optimizations 700
- 20.6 Wrap-Up 700
- 20.7 Further Reading 703
- 20.8 Exercises 704

<b>21</b>	<b>Case Studies of Compilers and Future Trends</b>	<b>705</b>
21.1	The Sun Compilers for SPARC	707
21.2	The IBM XL Compilers for the POWER and PowerPC Architectures	716
21.3	Digital Equipment's Compilers for Alpha	726
21.4	The Intel Reference Compilers for the Intel 386 Architecture Family	734
21.5	Wrap-Up	744
21.6	Future Trends in Compiler Design and Implementation	745
21.7	Further Reading	746
<b>App. A</b>	<b>Guide to Assembly Languages Used in This Book</b>	<b>747</b>
A.1	Sun SPARC Versions 8 and 9 Assembly Language	747
A.2	IBM POWER and PowerPC Assembly Language	749
A.3	DEC Alpha Assembly Language	750
A.4	Intel 386 Architecture Assembly Language	752
A.5	Hewlett-Packard's PA-RISC Assembly Language	753
<b>App. B</b>	<b>Representation of Sets, Sequences, Trees, DAGs, and Functions</b>	<b>757</b>
B.1	Representation of Sets	759
B.2	Representation of Sequences	763
B.3	Representation of Trees and DAGs	763
B.4	Representation of Functions	764
B.5	Further Reading	765
<b>App. C</b>	<b>Software Resources</b>	<b>767</b>
C.1	Finding and Accessing Software on the Internet	767
C.2	Machine Simulators	767
C.3	Compilers	768
C.4	Code-Generator Generators: BURG and IBURG	769
C.5	Profiling Tools	770
	List of Illustrations	773

List of Tables 797

Bibliography 801

Technical Index of Mathematical Formulas and ICAN Procedures  
and Major Data Structures 821

Subject Index 827