

CONTENTS

I. Terms and Characters	2
1. Terms (I) : Syntax	3
1.1 Simple terms	3
1.2 Compound terms	4
2. Input and Output in Prolog	6
2.1 Input and Output in Prolog	6
2.2 Reading of terms	7
2.3 File manipulation (I) : see / tell	8
2.4 Program : PROCESS_LIST	8
2.5 File manipulation (II) : open / close	10
Exercise 2.1	12
Solution	13
2.6 Reading of characters	13
Exercise 2.2	14
2.7 Program : GET_SENTENCE	15
2.7.1 Strategy	15
2.7.2 Rules	15
2.7.3 Reading from files	18
2.7.4 Summary : How to combine characters into atoms ?	20
Exercises 2.3, 2.4, 2.5, 2.6	22
3. Terms (II) : Comparison of Terms	23
Exercises 3.1	27
4. Sorting	28
4.1 Sorting strategies	28
4.2 BUBBLESORT	29
4.2.1 Sorting strategy	29
4.2.2 The Program	30
4.2.3 Sorting with BUBBLESORT	30
4.3 INSERTION	32
4.3.1 Sorting strategy	32
4.3.2 The program	33
4.3.3 Sorting with INSERTION	34
4.4 QUICKSORT	35
4.4.1 Sorting strategy	35
4.4.2 The Program	35
4.4.3 Sorting with QUICKSORT	36
4.5 SORTMERGE	38
4.5.1 Sorting strategy	38
4.4.2 The Program	39
4.4.3 Sorting with SORTMERGE	40
Exercises 4.1, 4.2, 4.3	42
4.6 Program : SORT_FILE	42
4.6.1 The Strategy	42

4.6.2 The Program	43
Exercise 4.4	46
II. Programs of Text Analysis	47
5. Terms (III) : Control and Analysis of Terms	48
5.1 Control of terms	48
5.2 Analysis and Construction of terms	50
5.2.1 UNIV	50
5.2.1 functor / 3	51
5.2.3 arg / 3	52
5.2.4 Summary : constructing and decomposing terms	52
Exercises 5.1	53
6. Frequency Lists	54
6.1 Strategy	54
6.2 Program : FREQUENCY	55
6.2.1 Only one verbal occurrence	55
6.2.2 Frequency Calculation	56
6.2.3 Procedure : tokens(Type)	57
6.3 Frequency lists by downward frequency	60
6.3.1 Find highest frequency	61
6.3.2 Writing out by downward frequency	62
6.3.3 Program : DOWNFREQUENCY	63
Exercises 6.1, 6.2, 6.3, 6.4	64
7. Index	65
7.1 Strategy	65
7.2 Procedure trivial / 3	68
7.3 Procedure index / 3	69
7.4 Procedure build_list / 2	70
7.5 Procedure indexout / 2	71
7.6 The module build_index / 3	72
Exercise 7.1	72
8. KWIC_index	73
8.1 What is a KWIC_index ?	73
8.2 Strategy	74
8.3 Input	74
8.4 Reading with check_list / 6	75
8.5 Where is the keyword : check_position / 2	76
8.6 Writing out : kwic_out / 5	77
Important Solved Exercise 8.1	79
III. Finite State Automata and Networks	85
9. Automata	86
9.1 What is a Finite State Automaton ?	86
9.2 The structure of an automaton	86
9.3 FSA 1	87
9.4 Deterministic vs non-deterministic automata	89

Exercises 9.1, 9.2	89
10. Networks	90
10.1 What is a network ?	90
10.2 Networks and automata	91
10.3 Specifying the arcs in a network	91
10.4 A formal representation of a network	95
10.5 Encoding NATR	96
10.6 Itinerancies in a FSTN	97
10.6.1 The Start	97
10.6.2 The End	98
10.6.3 The itinerancy	98
10.7 Jump-arc	100
10.8 Using abbreviation symbols	101
10.9 Implementation of abbreviation symbols	101
Exercises 10.1, 10.2	103
11. Automaton : WORD DIVIDER	104
11.1 Rules and Strategies for word division	104
11.2 The network module	106
11.3 The word division module	108
11.3.1 Procedure : hyphen / 2	109
11.3.2 Procedure : structure / 2	110
11.3.3 Procedure : write_s / 2	112
Exercises 11.1, 11.2, 11.3	113
12 Two-track Automata	114
12.1 A Transducer	114
12.2 Automaton : TRANSLATOR	114
12.3 The Transduction	115
12.4 The Implementation	116
12.4.1 The Net	116
12.4.2 The Dictionary	117
12.4.3 The itinerancy	117
12.4.4 Procedure mapping / 5	118
12.4.5 jump-arcs	119
12.4.6 The program	120
13. Automaton : TRANSMORF	122
13.1 Functioning and capacity	122
13.2 Morphological description	122
13.3 Strategy	124
13.4 Implementation	125
13.4.1 Dictionary	126
13.4.2 Reference in a dictionary	126
13.4.3 The Start and output	127
13.4.4 The Net	128
13.4.5 The Transduction	130
13.4.6 The itinerancy	130
13.4.7 The program	131
Exercises 13.1, 13.2	134
Exercise 13.3	135

IV. Databases	136
14. The DANLOG Sytem	137
14.1 DANTERM in Prolog	137
14.2 The architecture	137
14.3 Module design	138
14.3 The main modules	140
14.4.1 Interface	140
14.4.2 Db-generator	143
14.4.3 The Database	143
14.4.4 DataLex	145
15. Communication and Reliability	147
15.1 Interface : the main menu	147
15.1.1 Architecture	148
15.1.2 Performance and Code	148
15.2 The type modules	151
15.2.1 Strategy and Structure	151
15.2.2 Procedure : choose / 2	152
15.2.3 Procedure : go / 2	153
16. Operations in the Database	156
16.1 Searching	156
16.1.1 Procedure : show_attribute	156
16.1.2 Procedure : show_relation	157
16.1.3 Procedure : show_table	158
16.2 Updating	160
16.2.1 Strategy	161
16.2.2 Procedure : change	161
16.2.3 Procedure : show_entry	162
16.2.4 Procedure : upgrade and store	163
16.2.5 Procedure : confirm	164
16.2.6 Procedure : save_table	166
Addendum 1 : Proposals of solutions to Exercises	169
Addendum 2 : Programs	188
The DANLOG system	188
Printout of an execution with DANLOG	204
KWICINDEX	211
LINEINDEX	215
WORDPART	217
PAGEINDEX	222
RUNINDEX	224
TOTALFREQUENCY	226
TRANSMORF	228
References	234