

CONTENTS

Foreword v

Chapter 1 Introduction 1

Chapter 2 Review of Underlying Mathematical Techniques 10

2.1 Vectors, Matrices, and Least Squares 10

2.2 Probability and Random Processes 24

Chapter 3 Linear Dynamic Systems 51

3.1 State-Space Notation 51

3.2 Transition Matrix 57

3.3 Matrix Superposition Integral 63

3.4 Discrete Formulation 66

3.5 System Observability and Controllability 67

3.6 Covariance Matrix 72

3.7 Propagation of Errors 75

3.8 Modeling and State Vector Augmentation 78

3.9 Empirical Model Identification 84

Chapter 4 Optimal Linear Filtering 102

4.1 Recursive Filters 105

4.2 Discrete Kalman Filter 107

4.3	Continuous Kalman Filter	119
4.4	Intuitive Concepts	127
4.5	Correlated Measurement Errors	133
4.6	Solution of the Riccati Equation	136
4.7	Statistical Steady State – The Wiener Filter	142

Chapter 5 Optimal Linear Smoothing 156

5.1	Form of the Optimal Smoother	157
5.2	Optimal Fixed-Interval Smoother	160
5.3	Optimal Fixed-Point Smoother	170
5.4	Optimal Fixed-Lag Smoother	173

Chapter 6 Nonlinear Estimation 180

6.1	Nonlinear Minimum Variance Estimation	182
6.2	Nonlinear Estimation by Statistical Linearization	203
6.3	Nonlinear Least-Squares Estimation	214
6.4	Direct Statistical Analysis of Nonlinear Systems – CADET TM	216

Chapter 7 Suboptimal Filter Design and Sensitivity Analysis 229

7.1	Suboptimal Filter Design	230
7.2	Sensitivity Analysis: Kalman Filter	246
7.3	Sensitivity Analysis Examples	255
7.4	Developing an Error Budget	260
7.5	Sensitivity Analysis: Optimal Smoother	266
7.6	Organization of a Computer Program for Covariance Analysis	268

Chapter 8 Implementation Considerations 277

8.1	Modeling Problems	278
8.2	Constraints Imposed by the Computer	288
8.3	The Inherently Finite Nature of the Computer	292
8.4	Algorithms and Computer Loading Analysis	303

Chapter 9 Additional Topics 316

9.1	Adaptive Kalman Filtering	317
9.2	Observers	320
9.3	Stochastic Approximation	335
9.4	Real-Time Parameter Identification	348
9.5	Optimal Control of Linear Systems	356

Index 371