Table of Contents

Introduction	vi:
PART I	
MATRICES, BLOCK-EQUATIONS, AND DETERMINANTS	
Chapter I / EQUATIONS-SYSTEMS AND TABLEAUX	3
Chapter II / MATRIX NOTATION	
Chapter III / BLOCK-EQUATIONS AND MATRIX-INVERSION	33
Chapter IV / SOME OPERATORS AND THEIR USE	62
Chapter V / DETERMINANTS AND RANK	68
PART II GRAPHS AND LINEAR PROGRAMMING	
Chapter VI / VECTORS AND COORDINATE-SPACES	115
Chapter VII / SOME BASIC LINEAR PROGRAMMING CONCEPTS	144
Chapter VIII / OUTLINE OF THE SIMPLEX ALGORITHM	149
Chapter IX / THE SEARCH FOR A FEASIBLE SOLUTION	181
Chapter X / MIXED SYSTEMS, UPPER AND LOWER BOUNDS	205
Chapter XI / DUALITY	223
Chapter XII / LINEAR PROGRAMMING ON THE COMPUTER	242
Chapter XIII / PARAMETRIC VARIATION OF THE L.P. PROBLEM	273

N.B. Answers to exercises are not included in this list of contents, but may be found in the places indicated with the exercises, usually at the end of the chapters.

PART	TTT
PAKI	111

SOME GE	NERAL	MATHEMATICAL	PROGRAMMING	NOTIONS	AND
RELATED	MATR	IX ALGEBRA			

Chapter'XIV / TOPOLOGY OF FEASIBLE SPACE AREAS AND ITS	
RELATION TO DEFINITENESS	319
Chapter XV / OPTIMALITY CONDITIONS	363

PART IV

QUADRATIC PROGRAMMING

Chapter	XVI / QUADRATIC PROGRAMMING WITH LINEAR RESTRICTIONS	402
Chapter	XVII / PARAMETRIC METHODS IN QUADRATIC PROGRAMMING	516
Chapter	XVIII / GENERAL QUADRATIC PROGRAMMING	556

PART V

INTEGER PROGRAMMING

Chapter XIX / INTEGER PROGRAMMING AND SOME OF ITS	
APPLICATIONS	637
Chapter XX / BRANCHING METHODS	656
Chapter XXI / THE USE OF CUTS	702

REFERENCES	773

779