

Contents

1	Introduction	3
1.1	Rewriting systems	3
1.2	DOL-systems	6
2	Fractals	11
3	Models of plant architecture	23
3.1	Bracketed L-systems	23
3.2	Developmental approach to plant modelling	28
3.2.1	Introduction	28
3.2.2	Graph-theoretical vs. botanical trees	31
3.3	Development without interactions	32
3.3.1	Racemes, or the phase beauty of sequential growth . .	33
3.3.2	Cymose inflorescences, or the use of delays	35
3.3.3	Racemes with leaves, or modelling qualitative changes of the developmental process	37
3.3.4	Composition of interactionless inflorescences	39
3.4	Context-sensitive L-systems	41
3.5	Development with interactions	45
3.5.1	Signals in plants	45
3.5.2	Developmental model with a single acropetal signal . .	47
3.5.3	Developmental model with several signals	48
3.6	Adding variation to models	51
4	Models of plant organs	55
4.1	Bicubic surfaces	55
4.2	Developmental surface models	57
5	Models of cell layers	63

6	Other applications of L-systems	69
6.1	Patterns and tilings	69
6.2	Kolam patterns	69
6.2.1	What is a kolam?	69
6.2.2	Kolams and L-systems	71
6.2.3	Kolams with exponential growth	71
6.2.4	Kolams with polynomial growth	75
6.3	Fractal music	79
7	A guide to the references	81
7.1	General	81
7.2	Surveys	81
7.3	Theory of L-systems	82
7.4	Geometrical interpretation of L-systems	82
7.5	Biological applications of L-systems	83
7.6	Synthesis of realistic plant images	83
7.6.1	Methods based on L-systems	83
7.6.2	Other synthesis methods	84
7.7	Map L-systems	84
A	Program listing	101
A.1	generate.h	102
A.2	generate.c	103
A.3	interpret.h	112
A.4	interpret.c	113