

Contents

FOREWORD	11
INTRODUCTION	13
Constructing a corpus	14
The framework of ideas	21
<i>AN EXPLORATORY STUDY</i>	
1 THE DEVELOPMENT OF OBJECTIVES	
Goals and objectives	25
Cases of elaboration	27
Deferred objectives	30
The unified generalization proposal	35
Final discussion: functional lability	41
Implications for method	45
<i>FOUR DETAILED CASE STUDIES OF ONE CHILD</i>	
2 THE PROGRESSIVE CONSTRUCTION OF MIND	
Studying natural learning	48
The organization of disparate structures	50
A new world of experience	50
Genesis and structure	55
The introduction of paper sums	56
The carrying breakthrough	58
Coordinating and task-rooted structures	61
Paper sums and mental arithmetic	64
Summary and reflections	68

8 CONTENTS

3	THE EQUILIBRATION OF COGNITIVE STRUCTURES	71
	Piaget and Papert	72
	Programming as an experimental domain	74
	Pre-programming computer experiences	75
	Precursors of debugging: pretty flower	80
	The social context of debugging	84
	Debugging instruction	86
	Taking instruction	92
	The PERSON project	97
	Preliminary conclusions	101
	The ramifications of debugging experience	102
	Equilibration and stages	105
	Conclusions	112
4	THE ARTICULATION OF COMPLEMENTARY ROLES	
	Prelude	113
	Introduction	115
	Describing the initial state	119
	Homely binding	125
	Table turning	128
	Opening advantage	131
	Lonely discoveries	134
	A new strategy	137
	Discovery reconstruction	139
	A stage change	141
	Conclusions	145
5	COGNITIVE ORGANIZATION	
	The central proposal	149
	Two geometries	152
	Computer-generated designs	165
	Converging interpretations	178
	Summary and new directions	183
6	SUMMARY	186
	Structure: principles and conclusions	189
	Process: principles and conclusions	191
	Concluding comments	192
7	THE GENESIS OF MICROVIEWS	
	A compact sketch of microviews	193
	Control structure	198
	Learning processes	199

Appendix	
RELATING THIS SUBJECT TO OTHER STUDIES	210
EXTENDED CITATIONS	235
REFERENCES	259
ACKNOWLEDGMENTS	263
INDEX	269