

Contents

Chapter 1	Introduction	1
.....
1.1	Mobile Databases	1
1.1.1	Examples of Mobile Database Applications	2
1.2	Differences between Mobile Ad-Hoc Network and Fixed-Wired Network Transaction Processing	3
1.2.1	Enhanced Failure Model	3
1.2.2	Message Reception Model	4
1.2.3	Device Controllability	4
1.2.4	Compensation Applicability	4
1.3	Problem Description	5
1.4	Roadmap and Bibliographic Notes	5
Chapter 2	Fundamentals	7
.....
2.1	Database	7
2.2	Transaction	7
2.3	Distributed Transaction	7
2.4	Local Transaction Model	8
2.5	Atomicity	8
2.6	Atomic Commit Protocols	9
2.6.1	Two-Phase Commit Protocol	9
2.6.2	2PC Optimizations	10
2.6.3	Three-Phase Commit Protocol	14
2.6.4	Paxos Commit Protocol	17

Contents
Chapter 3 Transactions for Web Services	19
.....
3.1 System Model	19
3.2 Web Service Transaction Model	19
3.2.1 Related Transactional Models	22
3.3 Concurrency Control	24
3.3.1 Two-Phase Locking	24
3.3.2 Local Concurrency Control by Backward Validation	25
3.4 Blocking Behavior of Locking and Validation	26
3.5 Summary	27
Chapter 4 Adjourn State	29
.....
4.1 Pre-Atomic Commit Protocol Blocking Problem	29
4.2 Adjourn State Blocking Reduction	30
4.2.1 The Blocking State	30
Blocking State for Locking	30
Blocking State for Validation	30
4.2.2 The Non-Blocking Adjourn State	31
Adjourn State for Locking	31
Adjourn State for Validation	32
4.2.3 Local Restarts and Re-Use of Sub-Transactions	32
4.2.4 Entering the Adjourn State	33
4.3 Number of Messages	35
4.4 Commit Tree	35
4.4.1 An Example of the Coordinator's Commit Tree	36
4.4.2 Commit Tree Modification by the Result Operation	37
4.4.3 Commit Tree Modification by Repetition	39
4.4.4 Benefits of Combining Commit Tree and Adjourn State	39
4.5 Experimental Evaluation	40
4.5.1 Scenario	42
4.5.2 Results	44
4.5.3 Evaluation Summary	44
4.6 Related Work	45
4.7 Summary and Conclusion	45

Chapter 5	Cross Layer Commit Protocol	47
5.1	Problem Description	47
5.2	Decentralized Commit Phase	49
5.2.1	Design Goals	49
5.2.2	Key Design Concepts	49
5.2.3	Commit Matrix	50
5.2.4	Merging Commit Matrices	51
5.2.5	Decentralized Commit Phase Algorithm	53
Commit	55	
Timeout Attempt	55	
Abort Attempt Due to Timeout	56	
Abort	56	
5.3	Termination Phase	57
5.3.1	Informal Description of the Termination Phase	58
5.3.2	Termination Algorithm	58
5.4	Correctness and Liveness	66
5.4.1	Correctness	66
5.4.2	Liveness	68
5.5	Experimental Evaluation	70
5.5.1	Quasi-Unit-Disc Reception Model	70
5.5.2	Consequences for Atomic Commit Protocols	71
5.5.3	Setup	71
5.5.4	Mobility Models	72
5.5.5	Transaction Generation	72
5.5.6	Routing Protocols	74
5.5.7	Energy Consumption	75
5.5.8	Results	76
5.5.9	Conclusion from the Experiments	82
5.6	Related Work	82
5.7	Summary and Conclusion	84
Chapter 6	Bi-State-Termination	85
6.1	Problem Description	85
6.2	Transaction Model Analysis	86

Contents

6.3	Solution	88
6.3.1	Bi-State-Termination	90
6.3.2	Complexity	91
6.3.3	Correctness	92
6.4	BST Rewrite Rules	92
6.4.1	Status Without Active Transactions	93
6.4.2	Write Operations on the BST Model	93
	Insertion	93
	Deletion	93
	Update	94
	Set-Oriented Write Operations	94
	Completion of a Transaction	94
6.4.3	Read Operations on the BST Model	95
	Selection	96
	Duplicate Elimination	96
	Set Union	96
	Projection	97
	Cartesian Product	97
	Set Difference	97
	Other Algebra Operations	98
6.5	Implementation	98
6.5.1	Fast-BST – Write Operations	98
6.5.2	Fast-BST – Read-Operations	100
6.5.3	Commit and Abort	101
6.6	Experimental Evaluation	101
6.6.1	BST Stress Test	101
6.6.2	BST TPC-C Test	104
6.6.3	Evaluation Summary	104
6.7	Related Work	106
6.8	Summary and Conclusion	107
Chapter 7	Summary and Conclusion	109
Bibliography	113
