

# Contents

<b>Acknowledgments</b>	<b>V</b>
<b>Contents</b>	<b>VII</b>
<b>List of Figures</b>	<b>XI</b>
<b>1 Introduction</b>	<b>1</b>
1.1 Motivation . . . . .	2
1.2 Manufacturing Systems . . . . .	2
1.3 Real-Time Systems . . . . .	3
1.4 Basic Definitions . . . . .	5
1.4.1 What is a Real-Time System? . . . . .	5
1.4.2 What is a Holonic Manufacturing System? . . . . .	6
1.5 Basic Approach . . . . .	7
1.6 Overview of the Thesis . . . . .	8
1.7 Organization and Special Features . . . . .	11
1.8 Relevant Publications . . . . .	11
Bibliography . . . . .	13
<b>2 The MaSHReC Architecture</b>	<b>17</b>
2.1 State-of-the-Art . . . . .	18
2.2 The MaSHReC Architecture . . . . .	19
2.3 Motivations for the Use of the Holonic Approach . . . . .	20
2.4 Contributions of the Chapter . . . . .	22
2.5 Hypotheses Evaluation . . . . .	22
Bibliography . . . . .	25
<b>3 The MaSHReC Design Methodology</b>	<b>27</b>
3.1 Requirements for Modeling Real-Time Systems . . . . .	28

3.1.1	Infrastructure modeling requirements . . . . .	28
3.1.2	Behaviour modeling requirements . . . . .	28
3.1.3	Structure modeling requirements . . . . .	28
3.2	A Design Model for MaSHReC . . . . .	29
3.2.1	Modeling the infrastructure of MaSHReC . . . . .	29
3.2.2	Modeling the real-time behaviour of MaSHReC . . . . .	30
3.2.3	Object interaction modeling . . . . .	32
3.2.4	Object interaction modeling using collaboration diagrams . . . . .	33
3.3	Contributions of the Chapter . . . . .	40
3.4	Hypotheses Evaluation . . . . .	40
	Bibliography . . . . .	41
<b>4</b>	<b>A Local Scheduling Algorithm for MaSHReC</b>	<b>43</b>
4.1	Taxonomy of Scheduling . . . . .	44
4.2	Literature Survey . . . . .	44
4.3	From RT Operating Systems to RT Manufacturing . . . . .	45
4.4	System Characteristics . . . . .	46
4.5	Computational Model for Preemptive Multitasking in Manufacturing Sytems . . . . .	48
4.6	An Extended Schedulability Test for EDF . . . . .	50
4.7	Contributions of the Chapter . . . . .	52
4.8	Hypotheses Evaluation . . . . .	52
	Bibliography . . . . .	55
<b>5</b>	<b>A Distributed Scheduling Algorithm for MaSHReC</b>	<b>59</b>
5.1	Traditional Scheduling Theory vs RT Scheduling Theory . . . . .	60
5.2	Related Work . . . . .	60
5.3	The Structure and Behaviour of the Cell Coordinator Holon . . . . .	63
5.3.1	Bidder and local scheduler . . . . .	64
5.3.2	The dispatcher . . . . .	64
5.4	The Data Structure of the Cell Coordinator Holon . . . . .	65
5.4.1	The system part table . . . . .	65
5.4.2	Surplus . . . . .	65
5.4.3	The guarantee routine . . . . .	66
5.4.4	Considerations of time overheads in scheduling . . . . .	66
5.5	Distributed Part Scheduling . . . . .	67
5.5.1	The focused addressing scheme . . . . .	67
5.5.2	The bidding scheme . . . . .	68

5.5.3	Request for bids . . . . .	68
5.5.4	Bidding in response to RFBs . . . . .	70
5.5.5	Bid processing . . . . .	72
5.5.6	Response to part award . . . . .	73
5.6	Estimation Techniques . . . . .	73
5.6.1	EST(Bid_wait) . . . . .	74
5.6.2	EST(LS_wait) . . . . .	74
5.6.3	EST(Response_time_for_RFBs) . . . . .	74
5.6.4	EST(Production_time_local_between_ART_and_D) and EST(Production_time_bid_between_ART_and_D) . . .	75
5.6.5	EST(Part_processing_time_ratio) . . . . .	77
5.7	Prototype Simulation . . . . .	77
5.8	Performance Evaluation . . . . .	78
5.9	Contributions of the Chapter . . . . .	84
5.10	Hypotheses Evaluation . . . . .	84
	Bibliography . . . . .	85

## **6 Predictable Monoprocessor Scheduling 93**

6.1	Predicatble Aperiodic Scheduling . . . . .	94
6.2	State-of-the-Art . . . . .	95
6.3	Server Algorithms Evaluation . . . . .	95
6.4	Assumptions and Terminology . . . . .	100
6.5	The Total Bandwidth Server Algorithm . . . . .	101
6.5.1	The first version of the Total Bandwidth Server . . . .	101
6.5.2	Extension of the Total Bandwidth Server: the Robust Total Bandwidth algorithm . . . . .	101
6.6	Adapting the TBS algorithm to the Monoprocessor Schedul- ing of a Production Stage . . . . .	102
6.7	Adding Changeover Time Costs to TBS with Resource Re- claiming . . . . .	102
6.8	Schedulability Analysis . . . . .	103
6.9	Contributions of the Chapter . . . . .	107
6.10	Hypotheses Evaluation . . . . .	107
	Bibliography . . . . .	109

## **7 Predictable Multiprocessor Scheduling 121**

7.1	Taxonomy of Multiprocessor Platforms . . . . .	122
7.2	State-of-the-Art . . . . .	122
7.3	The On-line Parallel Model . . . . .	124

7.4	Total Bandwidth Server on Uniform Multiprocessors . . . . .	127
7.5	Schedulability Analysis of Hybrid Task Systems on Uniform Multiprocessors . . . . .	131
7.6	Practical Conclusions . . . . .	135
7.7	Performance Evaluation . . . . .	135
7.8	Contributions of the Chapter . . . . .	139
7.9	Hypotheses Evaluation . . . . .	139
	Bibliography . . . . .	141

## **8 Conclusions and Outlook 149**

8.1	Summary . . . . .	150
8.1.1	Chapter 1 "Introduction" . . . . .	150
8.1.2	Chapter 2 "The MaSHReC Architecture" . . . . .	150
8.1.3	Chapter 3 "The MaSHReC Design Model" . . . . .	150
8.1.4	Chapter 4 "A Local Scheduling Algorithm for MaSHReC" . . . . .	150
8.1.5	Chapter 5 "A Distributed Scheduling Algorithm for MaSHReC" . . . . .	151
8.1.6	Chapter 6 "Predictable Monoprocessor Scheduling" . . . . .	151
8.1.7	Chapter 7 "Predictable Multiprocessor Scheduling" . . . . .	151
8.2	Achievements of the Thesis . . . . .	152
8.3	Suggestions for Future Research and Development . . . . .	153

## **Bibliography 157**

5.1	Real-time distributed algorithms review . . . . .	62
5.2	Illustration example of the estimation technique for local production time between ART and D . . . . .	76
5.3	Prototype simulation . . . . .	79
5.4	Changeover time versus production time . . . . .	80
5.5	Performance evaluation of periodic tasks . . . . .	81
5.6	Performance evaluation of periodic and aperiodic tasks with an aperiodic task utilization of 23,8% . . . . .	81
5.7	Performance evaluation of periodic and aperiodic tasks with an aperiodic task utilization of 41,2,8% . . . . .	82
5.8	Performance evaluation of periodic and aperiodic tasks with an aperiodic task utilization of 52,4% . . . . .	82
6.1	Real-time uniprocessor algorithms evaluation . . . . .	96
6.2	Real-time uniprocessor algorithms evaluation (continued) . .	97
6.3	Evaluation summary of dynamic priority server . . . . .	99
7.1	Real-time multiprocessor algorithms evaluation . . . . .	125
7.2	Changeover time versus production time . . . . .	136
7.3	Performance evaluation of aperiodic tasks scheduled with TBS upon a uniform multiprocessor platform . . . . .	136
7.4	Machine capacities variation of 3-machines platforms . . . . .	137
7.5	Periodic utilization versus aperiodic server utilization upon 3-machines platforms . . . . .	138