

# Contents

<b>1 Evolution of Modern Computational Intelligence .....</b>	<b>1</b>
1.1 Introduction .....	1
1.2 Roots of Artificial Intelligence .....	3
1.3 Modern Artificial Intelligence .....	7
1.4 Metamodern AI.....	11
<b>2 Problem Solving by Search .....</b>	<b>13</b>
2.1 Introduction .....	13
2.2 What Is Search? .....	13
2.3 Tree Based Search .....	16
2.3.1 Terminology .....	16
2.4 Graph Search .....	17
2.5 Search Methods Classification.....	19
2.6 Uninformed Search Methods .....	19
2.6.1 Breadth First Search.....	20
2.6.2 Depth First Search .....	24
2.6.3 Backtracking Search .....	26
2.6.4 Depth Bounded (Limited) Depth First Search .....	27
2.6.5 Iterative Deepening Depth First Search .....	29
2.6.6 Branch and Bound (or Uniform Cost Search).....	32
2.6.7 Bidirectional Search.....	34
2.7 Performance Evaluation of the Uninformed Search Strategies.....	36
2.7.1 Remarks and Discussions .....	36
2.7.2 Repeated States .....	38
Summary.....	38
References .....	40
Verification Questions .....	42
Exercises.....	43
<b>3 Informed (Heuristic) Search.....</b>	<b>53</b>
3.1 Introduction .....	53
3.2 Heuristics .....	54
3.3 Best First Search.....	56
3.4 Greedy Search.....	57
3.5 A* Search .....	63
3.6 Comparisons and Remarks .....	70

3.7 A* Variants.....	70
3.7.1 Iterative Deepening A* (IDA*) .....	71
3.7.2 Simplified Memory Bounded A* (SMA*) .....	71
3.7.3 Recursive Best-First Search (RBFS).....	75
3.7.4 D* Algorithm.....	75
3.7.5 Beam Search .....	76
Summary.....	76
References .....	77
Verification Questions.....	79
Exercises.....	79
<b>4 Iterative Search.....</b>	<b>83</b>
4.1 Introduction .....	83
4.2 Hill Climbing.....	84
4.3 Simulated Annealing .....	92
4.4 Tabu Search .....	98
4.5 Means Ends.....	103
4.6 Summary.....	104
References .....	105
Verification Questions.....	107
Exercises.....	108
<b>5 Adversarial Search .....</b>	<b>111</b>
5.1 Introduction .....	111
5.2 MIN-MAX Algorithm .....	112
5.2.1 Designing the Utility Function.....	113
5.3 Alpha-beta Pruning .....	119
5.4 Comparisons and Discussions.....	123
Summary.....	123
References .....	125
Verification Questions.....	125
Exercises.....	126
<b>6 Knowledge Representation and Reasoning .....</b>	<b>131</b>
6.1 Introduction .....	131
6.2 Propositional Logic.....	132
6.2.1 Logical Operators .....	133
6.2.2 Terminology .....	135
6.2.3 Inference .....	137
6.2.3.1 Introduction.....	138
6.2.3.2 Elimination.....	138
6.3 First Order Predicate Logic (FOPL) .....	139
6.3.1 Predicate Calculus.....	139
6.3.2 FOPL Alphabet.....	140

- 6.4 Resolution in Propositional Logic and FOPL ..... 142
  - 6.4.1 Resolution in Propositional Logic..... 143
  - 6.4.2 Resolution in FOPL ..... 144
- Summaries ..... 145
- References ..... 146
- Verification Questions ..... 146
- Exercises..... 147
  
- 7 Rule-Based Expert Systems ..... 149**
  - 7.1 Introduction ..... 149
  - 7.2 Elements of a Rule-Based System ..... 150
    - 7.2.1 Rules ..... 151
      - 7.2.1.1 Rules Classification ..... 152
  - 7.3 Structure of a Rule-Based Expert System..... 154
  - 7.4 Types of Rule-Based Expert Systems..... 156
    - 7.4.1 Forward Chaining Systems ..... 158
    - 7.4.2 Backward Chaining Systems ..... 165
    - 7.4.3 Forward Chaining or Backward Chaining?  
Which One Should Apply? ..... 172
  - 7.5 Conflict Resolution ..... 172
  - 7.6 Benefits and Capabilities of Rule Based Expert Systems ..... 175
  - 7.7 Types of Expert Systems ..... 176
  - 7.8 Examples of Expert Systems ..... 177
- Summaries ..... 179
- References ..... 180
- Verification Questions ..... 181
- Exercises..... 181
  
- 8 Managing Uncertainty in Rule Based Expert Systems..... 187**
  - 8.1 What Is Uncertainty and How to Deal With It?..... 187
  - 8.2 Bayesian Theory ..... 189
    - 8.2.1 Classical Probability Theory ..... 189
    - 8.2.2 Bayes' Rules ..... 191
    - 8.2.3 Bayesian Reasoning ..... 193
    - 8.2.4 Bayesian Networks ..... 196
      - 8.2.4.1 Inference in Bayesian Networks ..... 198
      - 8.2.4.2 Variable Ordering in Bayesian Networks ..... 200
      - 8.2.4.3 Facts about Bayesian Networks ..... 201
  - 8.3 Certainty Factors..... 202
    - 8.3.1 Calculating Certainty Factors ..... 204
      - 8.3.1.1 Measure of Belief..... 204
      - 8.3.1.2 Measure of Disbelief..... 204
    - 8.3.2 Combining Certainty Factors..... 205
      - 8.3.2.1 Multiple Rules Providing Evidence for the  
Same Conclusion ..... 205

8.3.2.2 Multiple Rules with Uncertain Evidence for the Same Conclusion .....	206
Summaries .....	212
References .....	213
Verification Questions .....	214
Exercises .....	214
<b>9 Fuzzy Expert Systems.....</b>	<b>219</b>
9.1 Introduction .....	219
9.2 Fuzzy Sets.....	220
9.2.1 Representing Fuzzy Sets .....	223
9.2.2 Operations with Fuzzy Sets .....	228
9.2.2.1 Complement.....	228
9.2.2.2 Containment.....	229
9.2.2.3 Intersection.....	230
9.2.2.4 Union .....	230
9.2.2.5 Equality .....	231
9.2.2.6 Algebraic Product .....	231
9.2.2.6 Algebraic Sum .....	231
9.2.3 Proprieties of Fuzzy Sets .....	231
9.2.3.1 Associativity .....	232
9.2.3.2 Distributivity.....	232
9.2.3.3 Commutativity .....	232
9.2.3.4 Transitivity.....	233
9.2.3.5 Idempotency.....	233
9.2.3.6 Identity.....	233
9.2.3.7 Involution.....	234
9.2.3.7 De Morgan's Laws.....	234
9.2.4 Hedges .....	235
9.3 Fuzzy Rules .....	238
9.4 Fuzzy Inference .....	239
9.4.1 Fuzzyfication .....	240
9.4.2 Rule Evaluation and Inference.....	243
9.4.3 Defuzzyfication.....	246
9.4.4 Mamdani Fuzzy Model .....	247
9.4.5 Sugeno Fuzzy Model .....	251
9.4.6 Tsukamoto Fuzzy Model .....	254
Summaries .....	256
References .....	257
Verification Questions .....	258
Exercises.....	259
<b>10 Machine Learning.....</b>	<b>261</b>
10.1 Introduction.....	261
10.2 Terminology .....	263
10.3 Learning Steps .....	264

10.4	Learning Systems Classification.....	265
10.4.1	Classification Based on Goal, Tasks, Target Function .....	265
10.4.2	Classification Based on the Model.....	266
10.4.3	Classification Based on the Learning Rules.....	266
10.4.4	Classification Based on Experience .....	266
10.5	Machine Learning Example.....	267
	References .....	268
<b>11</b>	<b>Decision Trees .....</b>	<b>269</b>
11.1	Introduction.....	269
11.2	Building a Decision Tree .....	271
11.2.1	Top-Down Induction of Decision Tree .....	271
11.2.2	How to Chose the Best Attribute?.....	273
11.3	Overfitting in Decision Trees.....	276
11.3.1	Pruning a Decision Tree.....	278
11.4	Decision Trees Variants.....	278
	Summaries .....	279
	References .....	280
	Verification Questions .....	280
<b>12</b>	<b>Artificial Neural Networks.....</b>	<b>281</b>
12.1	Introduction.....	281
12.2	Similarities between Biological and Artificial Neural Networks.....	282
12.3	Neural Networks Types .....	284
12.3.1	Layered Feed-Forward Network.....	284
12.3.2	The Perceptron.....	285
12.3.3	Feedforward Radial Basis Function (RBF) Network.....	285
12.3.4	Recurrent Networks .....	285
12.3.4.1	Hopfield Neural Network.....	285
12.3.4.2	Simple Recurrent Network (SRN) Elman Style.....	286
12.3.4.3	Simple Recurrent Network (SRN) Jordan Style.....	286
12.3.5	Self-Organizing Maps.....	286
12.4	The Perceptron.....	286
12.4.1	Activation Functions.....	287
12.4.2	How the Perceptron Learns a Task? .....	290
12.4.2.1	The Perceptron Rule.....	292
12.4.2.2	Delta Rule .....	293
12.4.3	Example: Perceptron for OR Function.....	294
12.4.4	Limitations of the Perceptron.....	299
12.5	Multi-layer Perceptron.....	299
12.5.1	Backpropagation Learning Algorithm .....	303
12.5.1.1	Backpropagation Learning: Network with One Hidden Layer.....	303
12.5.1.2	Backpropagation Learning: Network with Two Hidden Layers.....	310

12.5.2	Relationship between Dataset, Number of Weights and Classification Accuracy .....	316
12.5.3	Improving Efficiency of Backpropagation Learning .....	317
Summaries	.....	318
References	.....	319
Verification Questions	.....	321
Exercises	.....	321
<b>13</b>	<b>Advanced Artificial Neural Networks.....</b>	<b>325</b>
13.1	Introduction.....	325
13.2	Jordan Network.....	325
13.3	Elman Network.....	327
13.4	Hopfield Network.....	328
13.5	Self Organizing Networks .....	329
13.5.1	Hebb Networks .....	329
13.5.2	Self Organizing Maps .....	332
13.5.2.1	Kohonen Self Organizing Maps: The Algorithm... ..	334
13.6	Neocognitron .....	335
13.7	Application of Neural Networks.....	340
Summaries	.....	342
References	.....	343
Verification Questions	.....	344
<b>14</b>	<b>Evolutionary Algorithms.....</b>	<b>345</b>
14.1	Introduction.....	345
14.2	How to Build an Evolutionary Algorithm?.....	347
14.2.1	Designing a Representation .....	348
14.2.2	Initializing the Population.....	348
14.2.3	Evaluating an Individual .....	349
14.2.4	Selection Mechanism.....	350
14.2.5	Designing Suitable Variation Operators .....	350
14.2.5.1	Mutation Operator.....	350
14.2.5.2	Crossover (Recombination) Operator .....	350
14.2.6	Designing a Replacement Scheme.....	351
14.2.7	Designing a Way to Stop the Algorithm.....	351
14.3	Genetic Algorithms.....	351
14.3.1	Representing the Individuals.....	352
14.3.1.1	Binary Representation .....	352
14.3.1.2	Real Representation .....	353
14.3.1.3	Integer Representation.....	354
14.3.1.4	Order-Based Representation.....	354
14.3.2	Initializing the Population.....	355
14.3.3	Selection Mechanisms .....	356
14.3.3.1	Tournament Selection .....	356
14.3.3.2	Fitness Proportional Selection.....	357
14.3.3.3	Roulette Wheel Selection.....	357

14.3.3.4	Stochastic Universal Sampling .....	359
14.3.3.5	Rank Based Selection.....	360
14.3.3.6	Local Selection.....	361
14.3.4	Variation Operators.....	363
14.3.4.1	Crossover or Recombination.....	363
14.3.4.2	Mutation.....	374
14.3.5	Population Models .....	379
14.3.6	Survivor Selection and Reinsertion.....	380
14.3.6.1	Local Reinsertion .....	380
14.3.6.2	Global Reinsertion .....	380
14.3.7	The Basic Genetic Algorithm .....	381
Summaries .....		382
References .....		382
Verification Questions.....		384
Exercises.....		385
<b>15</b>	<b>Evolutionary Metaheuristics.....</b>	<b>387</b>
15.1	Introduction.....	387
15.2	Representation.....	388
15.3	Mutation .....	388
15.3.1	Uncorrelated Mutation with One $\sigma$ .....	389
15.3.2	Uncorrelated Mutation with $n$ $\sigma$ 's.....	389
15.3.3	Correlated Mutation.....	390
15.4	Recombination .....	390
15.5	Controlling the Evolution: Survival Selection .....	391
15.5.1	P, C Strategy .....	391
15.5.2	P + C Strategy.....	391
15.5.3	P/R, C Strategy .....	391
15.5.4	P/R + C Strategy .....	392
15.6	Evolutionary Programming.....	392
15.6.1	Representation .....	392
15.6.2	Mutation.....	392
15.6.3	Survival Selection.....	393
15.7	Genetic Programming .....	393
15.7.1	Representation .....	394
15.7.2	Variation Operators.....	397
15.7.2.1	Mutation.....	397
15.7.2.2	Recombination .....	397
15.7.2.3	Branch Duplication .....	397
15.7.3	Fitness Function.....	397
15.7.4	Parent Selection .....	398
15.7.5	Survival Selection .....	398
15.7.6	GP Variants.....	399
15.7.6.1	Linear Genetic Programming.....	399
15.7.6.2	Multi-expression Programming .....	400

15.7.6.3 Gene Expression Programming.....	402
15.7.6.4 Grammatical Evolution.....	402
15.7.7 GP Applications.....	405
Summaries.....	405
References.....	406
Verification Questions.....	406
<b>16 Swarm Intelligence.....</b>	<b>409</b>
16.1 Introduction.....	409
16.2 Particle Swarm Optimization.....	411
16.2.1 Parameters of PSO.....	413
16.3 Ant Colonies Optimization.....	415
16.3.1 Ant System.....	416
Summaries.....	418
References.....	421
Verification Questions.....	422
Exercises.....	422
<b>17 Hybrid Intelligent Systems.....</b>	<b>423</b>
17.1 Introduction.....	423
17.2 Models of Hybrid Computational Intelligence Architectures.....	425
17.2.1 Stand-Alone Systems.....	425
17.2.2 Transformational Hybrid Intelligent System.....	425
17.2.3 Hierarchical Hybrid Intelligent System.....	426
17.2.4 Integrated Intelligent System.....	427
17.3 Neuro-fuzzy Systems.....	427
17.3.1 Cooperative and Concurrent Neuro-fuzzy Systems.....	427
17.3.2 Fused Neuro Fuzzy Systems.....	428
17.3.3 Discussions.....	436
17.4 Evolutionary Fuzzy Systems.....	436
17.4.1 Evolutionary – Neuro – Fuzzy (EvoNF) Systems.....	438
17.5 Evolutionary Neural Networks (EANN).....	439
17.5.1 General Framework for Evolutionary Neural Networks.....	440
17.5.2 Evolutionary Search of Connection Weights.....	441
17.5.3 Evolutionary Search of Architectures.....	442
17.5.4 Evolutionary Search of Learning Rules.....	443
17.5.5 Meta Learning Evolutionary Artificial Neural Networks.....	444
17.6 Hybrid Evolutionary Algorithms.....	446
Summaries.....	448
References.....	448
Verification Questions.....	450
Exercises.....	450