Contents

List of Figures	viii
Acknowledgements	х
1 The Idea of Code Understanding computation Towards digital humanities	1 10 18
2 What Is Code? Code Towards a grammar of code Web 2.0 and network code Understanding code	29 33 51 56 61
3 Reading and Writing Code Tests of strength Reading code Writing code Obfuscated code examples	64 65 68 75 86
4 Running Code The temporality of code The spatiality of code Reverse remediation Running code and the political	94 97 98 99 107
5 Towards a Phenomenology of Computation Phenomenology and computation The computational image	119 127 131
6 Real-Time Streams Being a good stream Financial streams Lifestreams Subterranean streams	142 150 156 162 167
Notes	172
Bibliography	182
Inday	. 197