CONTENTS

Lists of Figures, Tables, and Boxes		XX
1.	Past developments and present capabilities	1
	Growth modes and big history	1
	Great expectations	1 3 5
	Seasons of hope and despair	5
	State of the art	11
	Opinions about the future of machine intelligence	18
2.	Paths to superintelligence	22
	Artificial intelligence	23
	Whole brain emulation	30
	Biological cognition	36
	Brain-computer interfaces	44
	Networks and organizations	48
	Summary	50
3.	Forms of superintelligence	52
	Speed superintelligence	53
	Collective superintelligence	54
	Quality superintelligence	56
	Direct and indirect reach	58
	Sources of advantage for digital intelligence	59
4.	The kinetics of an intelligence explosion	62
	Timing and speed of the takeoff	62
	Recalcitrance	66
	Non-machine intelligence paths	66
	Emulation and AI paths	68
	Optimization power and explosivity	73

5.	Decisive strategic advantage	78
	Will the frontrunner get a decisive strategic advantage?	79
	How large will the successful project be?	83
	Monitoring	84
	International collaboration	86
	From decisive strategic advantage to singleton	87
6.	Cognitive superpowers	91
	Functionalities and superpowers	92
	An AI takeover scenario	95
	Power over nature and agents	99
7.	The superintelligent will	105
	The relation between intelligence and motivation	105
	Instrumental convergence	109
	Self-preservation	109
	Goal-content integrity	109
	Cognitive enhancement	111
	Technological perfection	112
	Resource acquisition	113
8.	Is the default outcome doom?	115
	Existential catastrophe as the default outcome of an intelligence	
	explosion?	115
	The treacherous turn	116
	Malignant failure modes	119
	Perverse instantiation	120
	Infrastructure profusion	122
	Mind crime	125
9.	The control problem	127
	Two agency problems	127
	Capability control methods	129
	Boxing methods	129
	Incentive methods	131
	Stunting	135
	Tripwires	137
	Motivation selection methods	138
	Direct specification	139
	Domesticity	140
	Indirect normativity	141
	Augmentation	142
	Synopsis	143

10. C	racles, genies, sovereigns, tools	145
C	racles	145
G	enies and sovereigns	148
	ool-AIs	151
C	omparison	155
11. M	Iultipolar scenarios	159
O	f horses and men	160
	Wages and unemployment	160
	Capital and welfare	161
	The Malthusian principle in a historical perspective	163
	Population growth and investment	164
Li	ife in an algorithmic economy	166
	Voluntary slavery, casual death	167
	Would maximally efficient work be fun?	169
	Unconscious outsourcers?	172
	Evolution is not necessarily up	173
Po	ost-transition formation of a singleton?	176
	A second transition	177
	Superorganisms and scale economies	178
	Unification by treaty	180
12. A	cquiring values	185
TI	ne value-loading problem	185
E	volutionary selection	187
	einforcement learning	188
A	ssociative value accretion	189
M	otivational scaffolding	191
Va	alue learning	192
	nulation modulation	201
In	stitution design	202
	nopsis	207
13. C	hoosing the criteria for choosing	209
Ti	ne need for indirect normativity	209
	oherent extrapolated volition	211
	Some explications	212
	Rationales for CEV	213
	Further remarks	216
M	orality models	217
	o What I Mean	220
	omponent list	221
•	Goal content	222

Decision theory	223
Epistemology	224
Ratification	225
Getting close enough	227
14. The strategic picture	228
Science and technology strategy	228
Differential technological development	229
Preferred order of arrival	230
Rates of change and cognitive enhancement	233
Technology couplings	236
Second-guessing	238
Pathways and enablers	240
Effects of hardware progress	240
Should whole brain emulation research be promote	d? 242
The person-affecting perspective favors speed	245
Collaboration	246
The race dynamic and its perils	246
On the benefits of collaboration	249
Working together	253
15. Crunch time	255
Philosophy with a deadline	255
What is to be done?	256
Seeking the strategic light	257
Building good capacity	258
Particular measures	258
Will the best in human nature please stand up	259
Notes	261
Bibliography	305
indor	325