

Contents

<i>Notes on Contributors</i>	viii
<i>Preface</i>	xvii
Part I Infrastructures	1
1 Between Bits and Atoms: Physical Computing and Desktop Fabrication in the Humanities <i>Jentery Sayers, Devon Elliott, Kari Kraus, Bethany Nowviskie, and William J. Turkel</i>	3
2 Embodiment, Entanglement, and Immersion in Digital Cultural Heritage <i>Sarah Kenderdine</i>	22
3 The Internet of Things <i>Finn Arne Jørgensen</i>	42
4 Collaboration and Infrastructure <i>Jennifer Edmond</i>	54
Part II Creation	67
5 Becoming Interdisciplinary <i>Willard McCarty</i>	69
6 New Media and Modeling: Games and the Digital Humanities <i>Steven E. Jones</i>	84
7 Exploratory Programming in Digital Humanities Pedagogy and Research <i>Nick Montfort</i>	98
8 Making Virtual Worlds <i>Christopher Johanson</i>	110

9	Electronic Literature as Digital Humanities <i>Scott Rettberg</i>	127
10	Social Scholarly Editing <i>Kenneth M. Price</i>	137
11	Digital Methods in the Humanities: Understanding and Describing their Use across the Disciplines <i>Lorna Hughes, Panos Constantopoulos, and Costis Dallas</i>	150
12	Tailoring Access to Content <i>Séamus Lawless, Owen Conlan, and Cormac Hampson</i>	171
13	Ancient Evenings: Retrocomputing in the Digital Humanities <i>Matthew G. Kirschenbaum</i>	185
Part III Analysis		199
14	Mapping the Geospatial Turn <i>Todd Presner and David Shepard</i>	201
15	Music Information Retrieval <i>John Ashley Burgoyne, Ichiro Fujinaga, and J. Stephen Downie</i>	213
16	Data Modeling <i>Julia Flanders and Fotis Jannidis</i>	229
17	Graphical Approaches to the Digital Humanities <i>Johanna Drucker</i>	238
18	Zen and the Art of Linked Data: New Strategies for a Semantic Web of Humanist Knowledge <i>Dominic Oldman, Martin Doerr, and Stefan Gradmann</i>	251
19	Text Analysis and Visualization: Making Meaning Count <i>Stéfan Sinclair and Geoffrey Rockwell</i>	274
20	Text-Mining the Humanities <i>Matthew L. Jockers and Ted Underwood</i>	291
21	Textual Scholarship and Text Encoding <i>Elena Pierazzo</i>	307
22	Digital Materiality <i>Sydney J. Shep</i>	322
23	Screwmenetics and Hermenumericals: The Computationality of Hermeneutics <i>Joris J. van Zundert</i>	331
24	When Texts of Study are Audio Files: Digital Tools for Sound Studies in Digital Humanities <i>Tanya E. Clement</i>	348

25	Marking Texts of Many Dimensions <i>Jerome McGann</i>	358
26	Classification and its Structures <i>C. M. Sperberg-McQueen</i>	377
Part IV Dissemination		395
27	Interface as Mediating Actor for Collection Access, Text Analysis, and Experimentation <i>Stan Ruecker</i>	397
28	Saving the Bits: Digital Humanities Forever? <i>William Kilbride</i>	408
29	Crowdsourcing in the Digital Humanities <i>Melissa Terras</i>	420
30	Peer Review <i>Kathleen Fitzpatrick</i>	439
31	Hard Constraints: Designing Software in the Digital Humanities <i>Stephen Ramsay</i>	449
Part V Past, Present, Future of Digital Humanities		459
32	Beyond the Digital Humanities Center: The Administrative Landscapes of the Digital Humanities <i>Andrew Prescott</i>	461
33	Sorting Out the Digital Humanities <i>Patrik Svensson</i>	476
34	Only Connect: The Globalization of the Digital Humanities <i>Daniel Paul O'Donnell, Katherine L. Walter, Alex Gil, and Neil Fraistat</i>	493
35	Gendering Digital Literary History: What Counts for Digital Humanities <i>Laura C. Mandell</i>	511
36	The Promise of the Digital Humanities and the Contested Nature of Digital Scholarship <i>William G. Thomas III</i>	524
37	Building Theories or Theories of Building? A Tension at the Heart of Digital Humanities <i>Claire Warwick</i>	538
	<i>Index</i>	553