

Contents

Part I Theory

- 1 **Ubimus Through the Lens of Creativity Theories** 3
Damián Keller, Victor Lazzarini, and Marcelo S. Pimenta
- 2 **Methods in Creativity-Centred Design for Ubiquitous Musical Activities** 25
Marcelo S. Pimenta, Damián Keller, Luciano V. Flores, Maria Helena de Lima, and Victor Lazzarini

Part II Applications

- 3 **Repertoire Remix in the Context of *Festival City*** 51
Akito van Troyer
- 4 **Making Meaningful Musical Experiences Accessible Using the iPad** 65
Andrew R. Brown, Donald Stewart, Amber Hansen, and Alanna Stewart
- 5 **Analogue Audio Recording Using Remote Servers** 83
Lucas Fialho Zawacki and Marcelo de Oliveira Johann

Part III Technology

- 6 **Development Tools for Ubiquitous Music on the World Wide Web** 111
Victor Lazzarini, Edward Costello, Steven Yi, and John ffitch

7 Ubiquitous Music Ecosystems: Faust Programs in Csound 129
Victor Lazzarini, Damián Keller, Marcelo Pimenta,
and Joseph Timoney

Index 151