

# Contents

## Round 1. Logic Programs

1.1	World Descriptions . . . . .	1
1.2	Clauses . . . . .	7
1.2.1	Horn Clauses . . . . .	7
1.2.2	Clausal Form . . . . .	9
1.3	Definitions . . . . .	10
1.3.1	Introduction . . . . .	10
1.3.2	Definitions - Programs . . . . .	11
1.3.3	Construction of Definitions . . . . .	13
1.4	Exercises . . . . .	19

## Round 2. Execution of Logic Programs

2.1	Horn Clause Proof Procedure . . . . .	21
2.1.1	Resolution . . . . .	21
2.1.2	Unification . . . . .	23
2.1.3	Search Space . . . . .	30
2.1.4	Proof Trees . . . . .	36
2.2	Prolog Proof Procedure . . . . .	38
2.2.1	Derivations in Prolog . . . . .	38
2.2.2	Proof Trace . . . . .	40
2.2.3	Alternative Answers . . . . .	44
2.2.4	Incomplete Proof Strategy . . . . .	45
2.3	Predefined Relations . . . . .	46
2.4	An Example . . . . .	50
2.5	Exercises . . . . .	52

## Round 3. Data Structures

3.1	Constructed Terms . . . . .	55
3.2	List Structures . . . . .	58
3.3	Tree Structures . . . . .	62
3.4	Difference Lists . . . . .	67
3.5	Array Structures . . . . .	69
3.6	Exercises . . . . .	73

**Round 4. Databases and Expert Systems**

4.1	Metalevels . . . . .	77
4.1.1	Open and Closed World . . . . .	77
4.1.2	Negation . . . . .	79
4.1.3	All Answers . . . . .	82
4.2	Databases . . . . .	86
4.2.1	Introduction . . . . .	86
4.2.2	Data as Relations . . . . .	87
4.2.3	Data as Terms . . . . .	95
4.3	Expert Systems . . . . .	99
4.3.1	Introduction . . . . .	99
4.3.2	Prolog for Expert Systems . . . . .	106
4.4	An Example . . . . .	112
4.5	Exercises . . . . .	115

**Round 5. Program Methodology**

5.1	Derivation of Programs . . . . .	117
5.1.1	Specifications - Programs . . . . .	117
5.1.2	Natural Deduction . . . . .	118
5.1.3	A Programming Calculus . . . . .	124
5.2	Proof of Program Properties . . . . .	133
5.2.1	Completeness . . . . .	133
5.2.2	Termination . . . . .	137
5.2.3	Partial Correctness . . . . .	139
5.2.4	Other Properties . . . . .	145
5.3	Program Transformation . . . . .	146
5.4	An Example . . . . .	148
5.5	Exercises . . . . .	154

**Round 6. Efficient Computation**

6.1	Search Space Reduction . . . . .	157
6.1.1	The Cut Construction . . . . .	157
6.1.2	The Cases Construction . . . . .	160
6.2	Ordering of Conditions . . . . .	162
6.3	Parallelism . . . . .	165
6.4	Procedural Interpretation of Logic Programs . . . . .	168
6.5	An Example . . . . .	173
6.6	Exercises . . . . .	178

**Round 7. Input and Output**

7.1	Input . . . . .	181
7.2	Output . . . . .	183

7.3	Examples . . . . .	185
7.4	Exercises . . . . .	189
<b>Round 8. Prolog Implementations</b>		
8.1	DECsystem-10 Prolog . . . . .	191
8.2	Tricia . . . . .	199
8.3	Quintus Prolog . . . . .	203
8.4	MProlog . . . . .	206
8.5	Turbo Prolog . . . . .	210
8.6	micro-Prolog . . . . .	215
8.7	LM-Prolog . . . . .	221
<b>Round 9. Sparringpartner</b>		
9.1	Simple Exercises . . . . .	231
9.2	Structures . . . . .	232
9.3	Miscellaneous Exercises . . . . .	238
9.4	Games . . . . .	251
<b>Appendix A. Answers to Exercises</b>		
A.1	Round 1 . . . . .	257
A.2	Round 2 . . . . .	258
A.3	Round 3 . . . . .	261
A.4	Round 4 . . . . .	264
A.5	Round 5 . . . . .	265
A.6	Round 6 . . . . .	272
A.7	Round 7 . . . . .	275
<b>Appendix B. Program Traces</b>		
B.1	Trace of Sum_of_triads . . . . .	277
B.2	Trace of Knights_tour . . . . .	281
<b>Appendix C. Transformation Rules</b> . . . . .		
		287
<b>Appendix D. Built-in Predicates</b> . . . . .		
		289
<b>Appendix E. ASCII Codes</b> . . . . .		
		291
<b>Index</b> . . . . .		
		293