

Contents

Chapter 1: Basic Tools for Modern Geometric Computing

Computer Geometry and Topological Classification of Integrable Hamiltonian Differential Equations: Visualization of Concrete Physical Examples A.T. Fomenko	3
Interdisciplinary Techniques, Toolkits and Models for Scientific Visualization R.A. Earnshaw	11
Topology and Visualization: From Generic Singularities to Combinatorial Shape Modelling Y.L. Kergosien	31

Chapter 2: Analyses of Visual Information

Polyhedral Surface Decomposition Based on Curvature Analysis B. Falcidieno, M. Spagnuolo	57
The Conjugate Classification of the Kernel Form of the Hexagonal Grid Z.J. Zheng, A.J. Maeder	73
Motions of Flexible Objects D. Roseman	91
Shape Description and Classification Based on Extremal Points and Their Relations Y. Nakajima, H. Nishida, S. Mori	121
Visualisation of Hyperobjects in Hgram-Space by Computers Y.M. Pok, Y.K. Huen	141

Chapter 3: Applications of Modern Geometry

Computation of Singularities for Engineering Design N.M. Patrikalakis, T. Maekawa, E.C. Sherbrooke, J.F. Zhou . . .	167
A Geographical Database System Based on the Homotopy Model T. Ikeda, T.L. Kunii, Y. Shinagawa, M. Ueda	193
A Case Study for Building a Database and 3-D Visualization in Geomorphology M. Ueda, T. Ikeda, T.L. Kunii, Y. Shinagawa	207

Using Surface Coding to Detect Errors in Surface Reconstruction Y. Shinagawa, T.L. Kunii	227
Chapter 4: Supercomputing for Modern Geometry	
The Development of the Supercomputer System Electronica SS BIS V.A. Melnikov, Y.I. Mitropolski	243
Automatic Parallelization of Programs for MIMD Computers V.A. Melnikov, B.M. Shabanov, P.N. Telegin, A.P. Chernjaev	253
Workshop Organization	265
Author Index	266
Citation Index	267
Keyword Index	271