CONTENTS

a sa INTRODUCTION

WHY STEAMPUNK? 12 BASICS ABOUT THE CREATIVE PROCESS 15 USING THIS BOOK 17

... CHAPTER 1

STEAMPUNK ART AND MAKING 23

"Old Hat"? Steering Clear of Clichés: Goggles, Gears . . . and Clockwork Insects 34
Pursuing the New: Diversity, Realism, Biotech, and More 38
Finding Inspiration: Tips from Artists and Makers 42

Hands-on Handicraft: The "DIY" Ideal 48 Developing Your Steam-era Skills 60

Meeting Challenges: The Methodical versus "Happy Accidents" 68 Advice for New Artists and Makers 72

Projects: Creating the Chai Cycle by James MacIntyre with Toni Green 30

- Making Steampunk Magnets from Used Bottle Caps by Catherine Check 44
- Building a Steam-powered Orrery by William Francis 56
- Making a Collaged Steampunk Stand-up Greeting by Ramona Szczerba 64
- Thomas Willeford's Steam-powered Mecha-Penguin by Scott Miller 74
- Dadd, Richard: Fantastic Victoriana by Jess Nevins 82

... CHAPTER 2

STEAMPUNK DESIGN: FASHION, ARCHITECTURE, AND INTERIORS 85

How Retro-futurism Is Influencing Fashion, Architecture, and Interior Design 89 Original Illustration by Molly Crabapple 91 @ Reuse. Reenvision. Repeat: Retro-futurist Fashion by Katherine Gleason 92 Three Rings Interior-Because We Can 100 Truth Coffee Shop Interior-Haldane Martin 102 The Future of Steampunk Fashion and Design: In with the Old and the New 107 Finding Inspiration: Tips from Designers 114 Steampunk Fashion and Design: A DIY State of Mind 116 School for Steampunks: Mastering Hands-on Skills 118 From Pattern to Product: The Working Process 125 Advice for New Designers 129 ***** Steamarama: The RetroFuture Home of Yesterday and Tomorrow by Bruce and Melanie Rosenbaum 130 **Project:** Crafting a Rococopunk Jacket from Found Materials by Megan Maude 120 🔁 Reade House: Fantastic Victoriana by Jess Nevins 136

100 339C 8 109 918 (cm 107 87 8 17 100) 100

CHAPTER B

STEAMPUNK STORYTELLING 139

Finding the Path to Steampunk 143 Steering Clear of Clichés and Pursuing the New 150 **O** Kraken vs. Airship: Battle Scene by Richard Preston and Jeremy Zerfoss 154 The DIY Approach 156 **Objects as Narrative: Jake von Slatt's** Fake Machines 158 Original Artwork by Ivica Stevanovic 162 Steampunk Collections 164 Ø Illustrating the Steampunk Story by Irene Gallo 166 The Working Process 170 Dealing with Challenges 172 Advice for New Writers 174 Writing Exercises: Repurposing Art by Matthew Cheney 176 Detroit Installation: Fantastic Victoriana by Jess Nevins 180

... CHAPTER 41

STEAMPUNK MUSIC AND PERFORMANCE 183

Exploration and Adventure: Steampunk's Central Story 187
Anna Chen's *The Steampunk Opium* Ware 190
Bringing Steampunk to the Stage 192
Building a Utopian Playland": Steampunk and Performance by Diana M. Pho 196
Finding the Path to Steampunk 200

No. Contractions Contraction of the second

Steampunk Music's Past and Future: Steering Clear of Clichés 202 Pursuing the New 204

DIY for Musicians and Performers 205

- Finding Inspiration: Tips from Musicians and Performers 206
- The Art of Found-Percussion by Eric Farber 208
 208

Learning the Basics: The Steampunk Musician's Tools 218

- The Creative Life: A Working Process for Musicians and Performers 220
- Collaboration with the Band 222
- Collaboration with the Audience 224

Reproduction and Adaptation:
 A Steampunk Story from Page to
 Performance by Nancy Hightower 226

Advice for Aspiring Musicians and Performers 230

Project:

Making a Bonebox and Canjo by Matt Lorenz 212

RETRO-FUTURE FANTASIES AND STEAMPUNK DREAMS 233

Big Ideas from Artists and Makers 234 ... from Designers and Fashionistas 240 ... from Storytellers 242 ... from Musicians and Performers 245 ... ALGUT THE AUTHORS 250 ... ACKNOWLIDGHERTS 251 ... ILLUSTRATION AND PROTO CREDITS 252 ... INDEX 253