

# Contents

<i>List of Figures and Tables</i>	ix
<i>Preface</i>	x
<i>Notes on Contributors</i>	xiv
1 Digital Inclusion and Disability <i>Darren Chadwick and Caroline Wesson</i>	1
2 Parenting the Online Child <i>Sally Quinn</i>	24
3 The Role of Culture in Online Behaviour <i>Alison Attrill</i>	39
4 Natives and Immigrants: Closing the Digital Generation Gap <i>Edward T. Asbury</i>	58
5 Technology-Assisted Memory <i>Tom Mercer</i>	74
6 Internet Addiction: A Clinical Perspective <i>Daria Kuss</i>	89
7 Online Support Groups: Enhancing the User Experience with Cyber-Psychological Theory <i>Chris Fullwood</i>	106
8 Counselling in Online Environments <i>Rachel Harrad and Nick Banks</i>	123
9 Romantic Relationships and Online Dating <i>Nicola Fox Hamilton</i>	144
10 Online Consumer Behaviour <i>Nicola Derrer-Rendall and Alison Attrill</i>	161
11 Applying Psychology within Games Development: What Can the Gaming Industry Learn from the Discipline? <i>Linda Kaye</i>	179
12 Military and Defence Applications <i>Coral Dando and Claire Tranter</i>	197

13	Social Media Impact on Organisations <i>Johanna Myddleton and Chris Fullwood</i>	216
14	Online Psychometric Assessment <i>Daniel Hinton and Debbie Stevens-Gill</i>	236
	<i>Index</i>	256