

## Contents

Foreword by Martin Shubik	ix
Preface	xi
Introduction	3
1. Voters, Outcomes, and Preferences	5
2. The Structure of Voting Procedures	9
3. Sincere Voting	17
4. Strategies	20
5. Individual Equilibrium	24
6. Admissibility	28
7. Straightforwardness	30
8. Sophistication	38
9. Collective Equilibrium	50
10. Information Conditions	54
Annexure: Pliny to Titus Aristo	57
Appendix I: Table of Results	61
Appendix II: The Game-Theoretical Framework	68
Appendix III: A Game as "Model" for <i>Du Contrat Social</i>	77
Bibliography	81