

Contents

PREFACE	v
LIST OF ATTENDEES	xiii
SECTION I Invited Presentations	1
• “Opening Remarks” Peter Freeman	3
• “Software Engineering Education in IBM” Al Peitrasanta	5
• “A Post–Mortem Analysis of the Software Engineering Programs at Wang Institute of Graduate Studies” Richard E. Fairley	19
SECTION II Refereed Papers	37
PART 1 Undergraduate Software Engineering Education	39
• Synopsis of Presentation by Ray Buhr	41
• Questions for Ray Buhr	43
• “Undoing The Sequential Mindset: The Sofware–CAD Approach” Ray Buhr	45
• “Adding Reviews, Prototyping, and Frequent Deliveries to Software Engineering Projects” Connie U. Smith and Charles R. Martin	64
• “Producing Software Using Tools in a Workstation Environment” Mark Sherman and Robert L. Drysdale III	93

● “A First Course in Computer Science: Mathematical Principles for Software Engineering” H.D. Mills, V.R. Basili, J.D. Gannon, and R.G. Hamlet	120
● “A Support Tool for Teaching Computer Programming” Marvin V. Zelkowitz, Bonnie Kowalchack, David Itkin and Laurence Herman	139
● “Stalking The Typical Undergraduate Software Engineering Course: Results from a Survey” Laura Marie Leventhal and Barbee T. Mynatt	168

PART 2 Teaching Project Courses 197

● Synopsis of Presentation by Tom Nute	199
● Synopsis of Presentation by Ed Robertson	201
● Synopsis of Presentation by Walt Scacchi	203
● Synopsis of Presentation by John Brackett	205
● On the Project Panel Course Questions and Answers	207
● “Some Observations on Teaching a Software Project Course” James R. Comer, Tom Nute, and David J. Rodjak	215
● “Two Complementary Course Sequences on The Design and Implementation of Software Products” James E. Burns and Ed Robertson	230
● “The System Factory Approach to Software Engineering Education” Walt Scacchi	246
● “Performing Requirements Analysis Project Courses for External Customers” John W. Brackett	276

• “An Academic Environment for Undergraduate Software Engineering Projects”	286
Michael A. Erlinger and Wing C. Tam	
• “A Project-Based Software Course: The Myth of The ‘Real-World’”	297
Pierre-N. Robillard	

PART 3 Graduate Level Software Engineering Education ... 309

• Synopsis of Presentation by Caroline M. Eastman	311
• Questions for Caroline M. Eastman	313
• “Education for Research in Software Engineering”	
Caroline M. Eastman	314
• “Accommodating the Software Engineering Evolution in Education”	
William Lively and Sallie Sheppard	324
• “The Evolution of Wang Institute’s Master of Software Engineering Program”	
Mark A. Ardis	346
• “Teaching a Software Design Methodology”	
David M. Weiss	363
• “Software Engineering at Monmouth College”	
Harris Drucker, Richard A. Kuntz, and G. Boyd Swartz	385

PART 4 Industrial Education and Training 397

• “A Synergy of Industrial and Academic Education”	
D.J. Besemer, K.S. Decker, D.W. Politi, and J.F. Schnoor	399

• “IAI Corporate Software Engineering Training and Education Program” Jonah Z. Lavi(Loeb), Moshe I. Ben-Porat, and Amram Ben-David	414
• “Software Engineering: Industry Meets Academia” R.A. Radice and R.W. Phillips	440
• “The Computer Science Education Program at AT&T Bell Laboratories, Merrimack Valley” J.C. Cleaveland and R.W. MacDonald	475
• “Formal Education Within The Software Life Cycle” Nancy Hall and John Miklos	494
• “The Challenge of Technology Transfer” John E. Gibson and Vicki K. Heilig	515
SECTION III Panel Sessions	525
Part 1 Four Models of Industry/Academia Interfaces	527
• Panel Discussion on Four Models of Industry/Academia Interfaces	529
• Questions and Answers on the Industry/Academia Panel	559
Part 2 Ada in Software Engineering Education	565
• Panel Sessions on Ada in Education	567