

# Contents

<b>1</b>	<b>Essential Notations</b>	<b>1</b>
1.1	Simple Values . . . . .	1
1.2	Identifiers and Expressions . . . . .	4
1.3	Functions and Procedures . . . . .	6
1.4	Arithmetic Functions . . . . .	7
1.5	Procedure Calls . . . . .	13
1.6	lambda-Expressions . . . . .	14
1.7	Predicates . . . . .	22
1.8	Conditional Expressions . . . . .	26
1.9	Definitions . . . . .	29
1.10	Local Bindings . . . . .	33
<b>2</b>	<b>The Tool Box</b>	<b>39</b>
2.1	List Mapping . . . . .	39
2.2	Constant Procedures . . . . .	41
2.3	Procedure Sections . . . . .	43
2.4	Couplers . . . . .	47
2.5	Adapters . . . . .	50
2.6	Recursion Managers . . . . .	56
2.7	Euclid's Algorithm . . . . .	64
2.8	Raised Boolean Procedures . . . . .	68
2.9	Natural Numbers and Recursion . . . . .	71
<b>3</b>	<b>Data Structures</b>	<b>83</b>
3.1	Modeling . . . . .	83
3.2	The Null Value . . . . .	84
3.3	Sum Types . . . . .	85
3.4	Pairs . . . . .	89

3.5	Boxes . . . . .	95
3.6	Lists . . . . .	97
3.7	List Algorithms . . . . .	113
3.8	Sources . . . . .	130
3.9	Tuples . . . . .	143
3.10	Trees . . . . .	147
3.11	Bushes . . . . .	158
3.12	Bags . . . . .	164
3.13	Equivalence Relations . . . . .	173
3.14	Sets . . . . .	177
3.15	Tables . . . . .	189
3.16	Buffers . . . . .	196
<b>4</b>	<b>Sorting</b>	<b>203</b>
4.1	Ordering Relations . . . . .	203
4.2	Sorting Algorithms . . . . .	212
4.3	Binary-Search Trees . . . . .	218
4.4	Red-Black Trees . . . . .	225
4.5	Heaps . . . . .	249
4.6	Order Statistics . . . . .	257
<b>5</b>	<b>Combinatorial Constructions</b>	<b>261</b>
5.1	Cartesian Products . . . . .	261
5.2	List Selections . . . . .	270
5.3	Bag Selections . . . . .	284
5.4	Permutations . . . . .	286
5.5	Partitions . . . . .	291
<b>6</b>	<b>Graphs</b>	<b>297</b>
6.1	Implementing Graphs . . . . .	297
6.2	Depth-First Traversal . . . . .	315
6.3	Paths . . . . .	320
6.4	Breadth-First Traversal . . . . .	323
6.5	Spanning Trees . . . . .	326
6.6	Shortest Paths . . . . .	331
6.7	Flow Networks . . . . .	339
<b>7</b>	<b>Sublist Search</b>	<b>347</b>
7.1	The Simple, Slow Algorithm . . . . .	347

7.2	The Knuth–Morris–Pratt Algorithm . . . . .	351
7.3	The Boyer–Moore Algorithm . . . . .	360
7.4	The Rabin–Karp Algorithm . . . . .	363
<b>A</b>	<b>Recommended Reading</b>	<b>371</b>
<b>B</b>	<b>The (afp primitives) Library</b>	<b>373</b>
<b>C</b>	<b>Using the AFP Libraries</b>	<b>377</b>
	<b>Index</b>	<b>383</b>