

Contents

1	Parametrized Plane Curves	1
1.1	Definitions	1
1.2	Reparametrization Equivalence	3
1.2.1	Open Curves	3
1.2.2	Closed Curves	4
1.3	Unit Tangent and Normal	5
1.4	Embedded Curves	6
1.5	The Integral Along a Curve and Arc Length	7
1.6	Curvature	11
1.7	Expression in Coordinates	12
1.7.1	Cartesian Coordinates	12
1.7.2	Polar Coordinates	13
1.8	Euclidean Invariance	14
1.9	The Frenet Frame	15
1.10	Enclosed Area and the Green (Stokes) Formula	17
1.11	The Rotation Index and Winding Number	18
1.12	More on Curvature	19
1.13	Discrete Curves and Curvature	20
1.13.1	Least-Squares Approximation	20
1.13.2	Curvature and Distance Maps	23
1.14	Implicit Representation	28
1.14.1	Introduction	28
1.14.2	Example: Implicit Polynomials	30
1.15	Invariance for Affine and Projective Transformations	31
1.15.1	Euclidean Invariance	32
1.15.2	Scale Invariance	33
1.15.3	Special Affine Transformations	35
1.15.4	Generalized Curvature	36
1.15.5	Affine Arc Length	40

1.15.6	Projective Arc Length	42
1.15.7	Affine Curvature	44
1.15.8	Projective Curvature	45
1.16	Non-local Representations	49
1.16.1	Semi-local Invariants	49
1.16.2	The Shape Context	50
1.16.3	Conformal Welding	51
2	The Medial Axis	57
2.1	Introduction	57
2.2	The Structure of the Medial Axis	58
2.3	The Skeleton of a Polygon	58
2.4	Voronoi Diagrams	60
2.4.1	Voronoi Diagrams of Families of Closed Sets	60
2.4.2	Voronoi Diagrams of Discretized Boundaries	61
2.5	Thinning	62
2.6	Sensitivity to Noise	63
2.7	Recovering the Initial Curve from the MAT	64
2.8	Generating Curves from Medial and Skeletal Structures	65
2.8.1	Skeletons with Linear Branches	66
2.8.2	Skeletal Structures	70
3	Local Properties of Surfaces	73
3.1	Curves in Three Dimensions	73
3.2	Regular Surfaces	74
3.2.1	Examples	75
3.2.2	Changing Coordinates	80
3.2.3	Implicit Surfaces	80
3.3	Tangent Planes and Differentials	80
3.3.1	Tangent Planes	80
3.3.2	Differentials	81
3.4	Orientation and Normals	83
3.5	Integration on an Orientable Surface	84
3.6	Regular Surfaces with Boundary	86
3.7	The First Fundamental Form	87
3.7.1	Definition and Properties	87
3.7.2	Geodesics	88
3.7.3	The Divergence Theorem on Surfaces	90
3.8	Curvature and the Second Fundamental Form	93
3.9	Curvature in Local Coordinates	95
3.10	Implicit Surfaces	96
3.11	The Gauss–Bonnet Theorem	100

4	Computations on Triangulated Surfaces	101
4.1	Triangulated Surfaces	101
4.1.1	Definition and Notation	101
4.2	Estimating the Curvatures	102
4.2.1	Taylor Expansions	102
4.2.2	Gauss–Bonnet and Area Minimization	105
4.2.3	Curvature Measures	107
4.2.4	Discrete Gradient and Laplace–Beltrami Operators	116
4.3	Consistent Approximation	119
4.4	Isocontours and Isosurfaces	122
4.4.1	Computing Isocontours	123
4.4.2	Computing Isosurfaces	125
5	Evolving Curves and Surfaces	131
5.1	Curve Evolution	131
5.1.1	Grassfires	135
5.1.2	Curvature Motion	137
5.1.3	Implicit Representation of the Curvature Motion	139
5.1.4	More on the Implementation	141
5.2	Surface Evolution	143
5.2.1	Mean Curvature Surface Flow	150
5.3	Gradient Flows	150
5.4	Active Contours	154
5.4.1	Introduction	154
5.4.2	First Variation and Gradient Descent	154
5.4.3	Numerical Implementation	155
5.4.4	Initialization and Other Driving Techniques	157
5.4.5	Evolution of the Parametrization	158
5.4.6	Parametrization-Invariant Methods	160
5.4.7	Controlled Curve Evolution	162
5.4.8	Geometric Active Surfaces	162
5.4.9	Designing the V Function	163
5.4.10	Inside/Outside Optimization	163
5.4.11	Sobolev Active Contours	166
6	Deformable Templates	169
6.1	Linear Representations	169
6.1.1	Energetic Representation	170
6.2	Probabilistic Decompositions	173
6.2.1	Deformation Axes	173
6.3	Stochastic Deformation Models	174
6.3.1	Generalities	174

6.3.2	Representation and Deformations of Planar Polygonal Shapes	175
6.4	Segmentation with Deformable Templates	178
7	Ordinary Differential Equations and Groups of Diffeomorphisms	183
7.1	Introduction	183
7.2	Flows and Groups of Diffeomorphisms	193
7.2.1	Definitions	193
7.2.2	Variation in the Initial Condition	193
7.2.3	Variations with Respect to the Vector Field	195
7.2.4	Weak Continuity	196
7.2.5	Admissible Banach Spaces	198
7.2.6	A Distance on G_V	199
7.2.7	Properties of the Distance	201
8	Building Admissible Spaces	205
8.1	Reproducing Kernel Hilbert Spaces	205
8.1.1	The Scalar Case	205
8.1.2	The Vector Case	210
8.1.3	Derivatives of the Kernel	213
8.2	Building V from Operators	214
8.3	Invariance of the Inner Product	220
8.3.1	Invariance: The Operator Side	220
8.3.2	Invariance: The Kernel Side	230
8.4	Mercer's Theorem	235
8.5	Thin-Plate Interpolation	237
8.6	Asymptotically Affine Kernels	239
9	Deformable Objects and Matching Functionals	243
9.1	General Principles	243
9.2	Differentiation with Respect to Diffeomorphisms	244
9.3	Relation with Matching Functionals	246
9.4	Labeled Point Matching	247
9.5	Image Matching	249
9.6	Measure Matching	255
9.6.1	Matching Densities	258
9.6.2	Dual RKHS Norms on Measures	259
9.7	Matching Curves and Surfaces	262
9.7.1	Curve Matching with Measures	263
9.7.2	Curve Matching with Vector Measures	267
9.7.3	Surface Matching	268
9.7.4	Induced Actions and Currents	272
9.7.5	Varifolds	276

9.8	Matching Vector Fields	277
9.9	Matching Fields of Frames	282
9.10	Matching Tensors	285
9.11	Pros and Cons of Greedy Algorithms	289
10	Diffeomorphic Matching	291
10.1	Linearized Deformations	291
10.2	The Monge–Kantorovitch Problem	293
10.3	Optimizing Over Flows	296
10.4	Euler–Lagrange Equations and Gradient	298
10.4.1	Gradient: Direct Computation	298
10.4.2	Derivative Using Optimal Control	300
10.4.3	An Alternative Form Using the RKHS Structure	301
10.5	Conservation of Momentum	302
10.5.1	Interpretation	302
10.5.2	Properties of the Momentum Conservation Equation	304
10.5.3	Time Variation of the Eulerian Momentum	309
10.5.4	Explicit Expression	311
10.5.5	The Hamiltonian Form of EPDiff	311
10.5.6	The Case of Measure Momenta	312
10.6	Optimization Strategies for Flow-Based Matching	314
10.6.1	Gradient Descent in \mathcal{X}_V^2	314
10.6.2	Gradient in the Hamiltonian Form	318
10.6.3	Gradient in the Initial Momentum	322
10.6.4	Shooting	328
10.6.5	Gradient in the Deformable Object	330
10.6.6	Image Matching	333
10.6.7	Pros and Cons of the Optimization Strategies	337
10.7	Numerical Aspects	338
10.7.1	Discretization	338
10.7.2	Kernel-Related Numerics	344
11	Distances and Group Actions	347
11.1	General Principles	347
11.1.1	Distance Induced by a Group Action	347
11.1.2	Distance Altered by a Group Action	349
11.1.3	Transitive Action	349
11.1.4	The Riemannian Viewpoint	352
11.2	Invariant Distances Between Point Sets	353
11.2.1	Introduction	353
11.2.2	The Space of Planar N -Shapes	353
11.3	Parametrization-Invariant Distances Between Plane Curves	357

11.4	Invariant Metrics on Diffeomorphisms	360
11.4.1	The Geodesic Equation	361
11.4.2	A Simple Example	362
11.4.3	Gradient Descent	363
11.4.4	Diffeomorphic Active Contours	364
11.5	Group Actions and Riemannian Submersion	365
11.5.1	Riemannian Submersion	365
11.5.2	The Momentum Representation	368
12	Metamorphosis	373
12.1	Definitions	373
12.2	A New Metric on M	374
12.3	Euler–Lagrange Equations	377
12.4	Application to Labeled Point Sets	378
12.5	Application to Images	380
12.5.1	Formal Analysis	380
12.5.2	Some Rigorous Results	382
12.5.3	Remarks on the Optimality Conditions	384
12.5.4	Discretization of Image Metamorphosis in the L^2 Case	388
12.6	Applications to Densities	388
12.7	Application to Curves	389
12.7.1	Metamorphosis on Unit Tangents	389
12.7.2	One-Dimensional Case	396
12.7.3	The Smooth Case	397
12.7.4	Existence of Optimal Metamorphoses	398
12.7.5	The Case of Closed Curves	400
12.7.6	Alternative Interpretation ($\sigma = 1$)	403
13	Analyzing Shape Datasets	405
13.1	Reference-Based Representation	405
13.2	Principal Component Analysis	409
13.3	Time Series	411
13.3.1	Single Trajectory	411
13.3.2	Multiple Trajectories	416
13.3.3	Reference-Centered Representations of Time Series	419
	Appendix A: Elements from Functional Analysis	423
	Appendix B: Elements from Differential Geometry	439
	Appendix C: Ordinary Differential Equations	481
	Appendix D: Introduction to Optimization and Optimal Control Theory	505

Contents	xvii
Appendix E: Principal Component Analysis	527
Appendix F: Dynamic Programming	533
References	541
Index	555