

TABLE OF CONTENTS

PREFACE BY JON MOSCONE.....16

INTRODUCTION: UNLOCKING RELEVANCE.....20

PART 1: WHAT IS RELEVANCE?

A Walk on the Beach	27
Meaning, Effort, Bacon	32
Something Old, Something New.....	36
Two Delusions about Relevance.....	40
A Note on Irrelevance.....	45

PART 2: OUTSIDE IN

People Who Don't Normally Show Up.....	51
Start at the Front Door	53
Some Doors Are Invisible	57
Dumbing it Down.....	60
Whose Room is This?.....	63



The People in the Room	66
Go Outside	68
Inside-Outsiders	71
Otherizing Outsiders	74
Outsider Guides	76
Outside Institutions	78
Making Room	81

PART 3: RELEVANCE AND COMMUNITY

How Do You Define Community?	87
Finding Your People	90
Wants and Needs	92
Needs and Assets	95
Community-First Program Design	99
Relevance for One	103
Relevance for Everyone	106
Build a Door or Change the Room?	110
Building a Bigger Room	114

PART 4: RELEVANCE AND MISSION

Steady in the Storm	121
A Hunt for Relevance	123

Relevance is a Moving Target for Institutions.....	126
Relevance is a Moving Target for Content.....	128
You Can Make Boring Things Relevant	131
The Ugliest Painting on the Block.....	135
Proactive Relevance	138
Content versus Form.....	140
Old Plays, New Forms, New Audiences	144
Co-Creating Relevance	147
Getting Past the Pretty Fish	151
One Core, Many Doors	156

PART 5: THE HEART OF RELEVANCE

Part Ex-Con, Part Farmer, Part Queen	161
Measuring Relevance	167
Transformative Relevance.....	173
Empathetic Evangelists.....	179
A Great Treasure.....	182
Index of Projects and Places.....	186
Acknowledgements.....	190
About the Author.....	193