CONTENTS

Preface		V
Chapter	1. Introduction	1
1.1.	Brief historical sketch	1
1.2.	The background for the development of macroeconomic	
	planning	11
1.3.	Highlights of theoretical developments	21
1.4.	Γ F	38 50
1.5.	Some remarks on the scope of the lectures	30
Chapter	2. A Decision-theoretic Scheme of Planning and Related	
ŕ	Concepts	53
2.1.	The basic scheme	55
2.2.	Team theory and game theory approaches	65
2.3.	Non-cooperative and cooperative games – The coordination aspect of economic planning	75
2.4.	The relevance of a decision-theoretic scheme in a game situation	99
2.5. 2.6.	- January	105
2.7.	cept of strategy Some further notes on concepts and terminology related to the planning scheme	111
	reconstruction of the second	125
Chantar	3 Various Ways of Simplifying the Planning Problem	
Chapter	3. Various Ways of Simplifying the Planning Problem and the Planning Scheme in Practice	141
3.1. 3.2.	Introduction Qualitative and quantitative aspects of planning – Economic	143
	systems	146

x Contents

175 188 203 211
203
211
lans and
217
n 227
234
ersus the
243
256
tically 263
265
raditional 272
models 286
planning
299
planning
310
s 315
327
332
347