

# CONTENTS

<b>1</b>	<b>Introduction: Gaelic Games in Society</b>	<b>1</b>
<b>2</b>	<b>Gaelic Games and Player Violence</b>	<b>19</b>
<b>3</b>	<b>Spectators, Emotions and the Individualisation of Violence</b>	<b>39</b>
<b>4</b>	<b>The Sociogenesis and Development of the GAA: Centralising and Decentralising Tensions</b>	<b>69</b>
<b>5</b>	<b>The Amateur–Professional Tension Balance</b>	<b>93</b>
<b>6</b>	<b>The Amplifying of Professionalism and Amateurism, and the Emergence of ‘Player Power’</b>	<b>117</b>
<b>7</b>	<b>Integrating Irish Youth, National Identification and Diminishing Displays of Superiority</b>	<b>139</b>
<b>8</b>	<b>Cultural Hybridisation as an Essentialising Strategy: The Development of a New Sport—International Rules Football</b>	<b>161</b>

<b>9 Conclusion: Some Thoughts on Contemporary Developments</b>	<b>181</b>
<b>Bibliography</b>	<b>191</b>
<b>Index</b>	<b>203</b>